
ePH1101

**Handwriting
Recognition
Microcontroller**


**Product
Specification**

DOC. VERSION 2.1

ELAN MICROELECTRONICS CORP.

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Contents

1	Introduction	1
2	Features	1
3	Block Diagram	1
4	Pin Assignment	2
4.1	CSP (Chip Size Package) 24 Pins	2
4.2	Ordering Information	3
5	Pin Description	3
6	Interface Control Timing Description	4
6.1	SPI Interface Diagram	4
7	Pin Option Description	5
8	Electrical Characteristic	5
8.1	Absolute Maximum Ratings	5
8.2	Recommended Operating Conditions	5
8.3	DC Electrical Characteristics	5
8.4	A/D Conversion	6
8.5	AC Electrical Characteristics	7
9	Power-up and Reset Timing	7
10	Application Circuit	8
10.1	SPI Interface Application Circuit (with 32.768kHz Crystal)	8
10.2	SPI Interface Application Circuit (with 32.768kHz External Clock)	9
10.3	Touch Panel and YP, XP, YN and XN Layout Format	10
11	HWRE Software Specification	11
11.1	HWRE Software Description	11
11.2	Communication Protocol and Command List	11
11.2.1	Communication Interface: SPI	11
11.2.2	Command Timing Request	11
11.2.3	Commands from Host	12
11.2.4	Responses from ePH1101	12



11.3	Commands from Host Specifications	13
11.3.1	Wake-up function of the ePH1101 (8 Bytes)	13
11.3.2	Set Character Recognition Mode (0x10; 8 Bytes)	13
11.3.3	Set Inking Transmit Switch (0x14; 8 Bytes)	15
11.3.4	Set Pen-up (Lifting of Stylus) Waiting Time (0x1A; 8 Bytes)	15
11.3.5	Perform Recognition Immediately, i.e., Before Time-out (0x1B; 8 Bytes).....	16
11.3.6	Host Ready (0x1C; 8 Bytes).....	16
11.3.7	Pen-up (Lifting of Stylus) Time-out Offset (0x1E; 8 Bytes)	17
11.3.8	Access the HWRE Firmware Version (0x40; 8 Bytes)	17
11.3.9	Output with Different Code Table (0x41; 8 Bytes).....	18
11.3.10	Software Reset (0x42; 8 Bytes)	19
11.3.11	Abort the Current Inking (0x43; 8 Bytes).....	19
11.3.12	Calibration (0x44; 8 Bytes).....	20
11.3.13	Set Writing Area Location (0x46; 8 Bytes)	20
11.3.14	Set Recognition Mode/Graphic Mode (0x49; 8 Bytes).....	21
11.3.15	Set Power Saving Mode (0x4A; 8 Bytes).....	21
11.3.16	Set A/D Resolution (0x4B; 8 Bytes)	22
11.3.17	Rotate Touch Panel (0x4C; 8 Bytes).....	22
11.3.18	Output PROM/DROM Checksum (0xF0; 8 Bytes).....	23
11.4	Responses from ePH1101 Specifications	23
11.4.1	ACK_ERROR (0x00; 8 Bytes)	23
11.4.2	Inking (Access to Written Input) Coordinates (0x16; 6 Bytes)	24
11.4.3	Touch Panel Button Coordinates (0x17; 6 Bytes; 0xFF is Pen-up Signal)	24
11.4.4	Recognized Characters Array (0x18; Maximum 26 Bytes; Minimum 6 Bytes).....	25
11.4.5	Exit from Power Saving Mode (0x33; 8 Bytes)	25
11.4.6	Initial Power-on (0x42; 8 Bytes)	26
11.4.7	ACK_OK (Carry Out Host Command; 8 Bytes).....	26
11.5	Checksum Program.....	27
12	Tape Reel Specification	28

Specification Revision History

Doc. Version	Revision Description	Date
2.0	ePH1101 Initial Specification	2005/06/10
2.1	Added accurate CSP size and modified the CSP tape reel spec.	2006/02/17



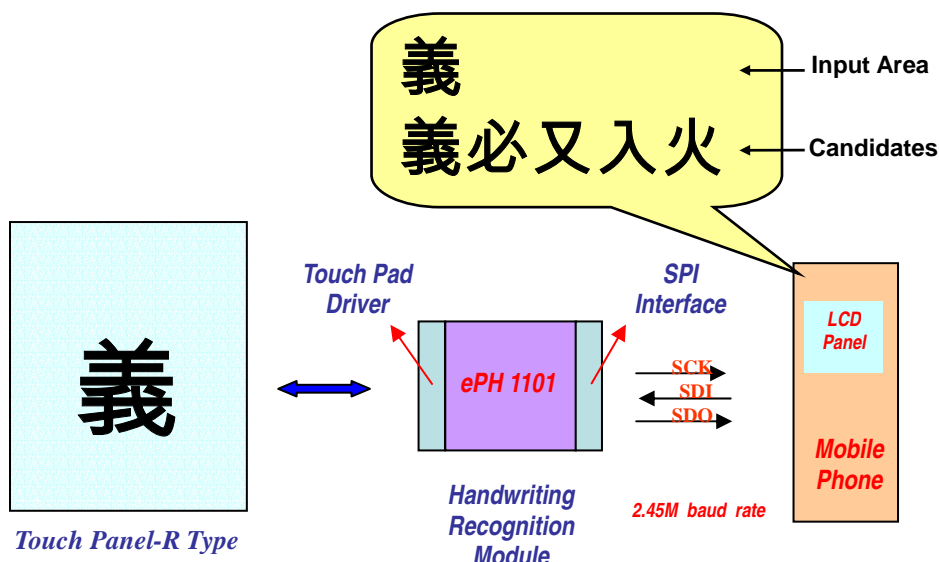
1 Introduction

The ePH1101 chip is an 8 bit RISC microcontroller embedded with a recognition core. When connected to an external resistance type touch panel, the IC becomes suitable for handwriting recognition application products, such as SMS, Stylus Remote Controller, mobile phones, handwriting input devices, etc. The ePH1101 has low power consumption, low cost, and yet is capable of providing high performance rate of recognition. These quality features are vital for shorter lead-time development of new handwriting recognition related products or pressure-sensitive screen input devices.

2 Features

Product No.	Package	Input	Output	Interface	Remarks
ePH1101	CSP	1. Traditional Chinese 2. Simplified Chinese 3. ASCII 4. Gesture 5. Hiragana/Katakana	Unicode	SPI	What you input (Traditional or Simplified Chinese) is what you get as output. Can recognize 13,053 (Big 5) Traditional Chinese characters, and 6,763 (GB2312) Simplified Chinese characters.

3 Block Diagram

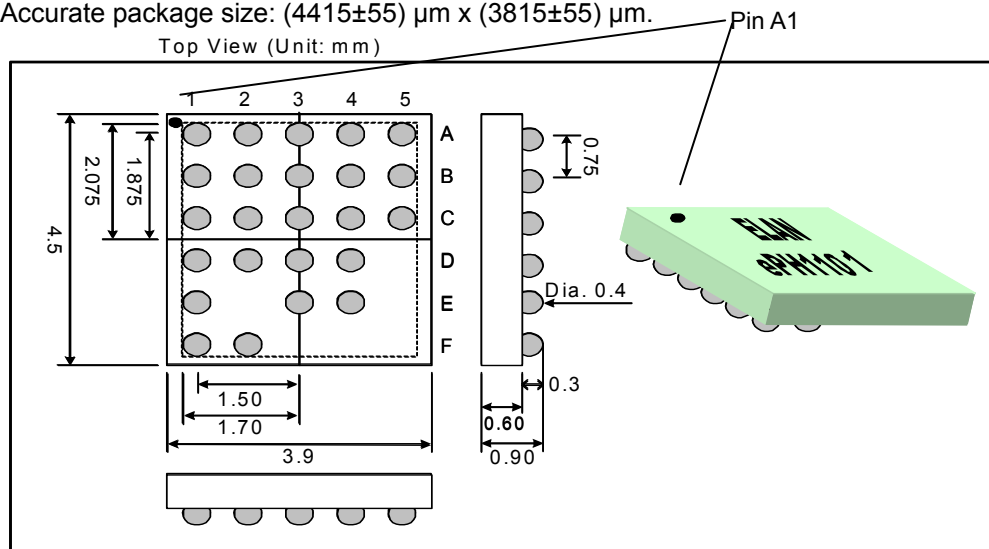


4 Pin Assignment

4.1 CSP (Chip Size Package) 24 Pins

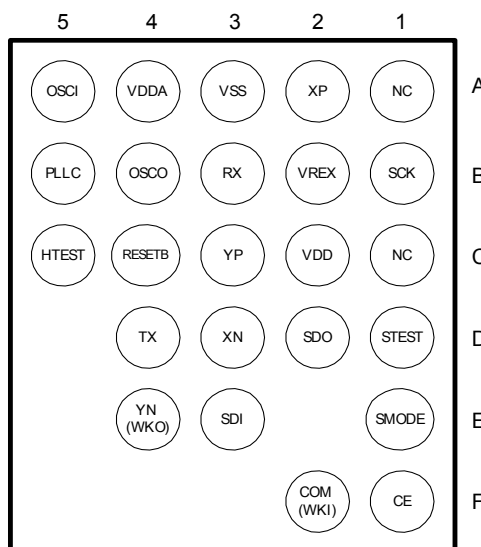
Perspective view of the pin locations viewed from the top surface of the chip.

Accurate package size: $(4415 \pm 55) \mu\text{m} \times (3815 \pm 55) \mu\text{m}$.



Perspective View from the Top Side						
X Coordinate		-1.500	-0.750	0.000	0.750	1.500
		1	2	3	4	5
1.875	A	NC	XP	VSS	VDDA	OSCI
1.125	B	SCK	VREX	RX	OSCO	PLLC
0.375	C	NC	VDD	YP	RESETB	HTEST
-0.375	D	STEST	SDO	XN	TX	-
-1.125	E	SMODE	-	SDI	YN (WKO)	-
-1.875	F	CE	COM (WKI)	-	-	-

Pin location and assignment viewed from the actual pin (bottom) side of the chip.



4.2 Ordering Information

Orderable Part Number	Package Type	
ePH1101SH	CSP	Tray of 72
ePH1101KSH		Tape reel of 2000

5 Pin Description

CSP	Name	I/O/P Type	Description
C2	VDD	P	Digital power supply, the range is from 2.8V to 3.6V. Should be connected to VSS through a 0.1 μ F capacitor.
A3	VSS	P	Negative power supply
A4	VDDA	P	Analog power supply. The range is from 2.8V to 3.6V. Should be connected to VSS through a 0.1 μ F capacitor.
C4	RESETB	I	System reset input pin with built-in pull up resistor (typical value = 100K Ω): <ul style="list-style-type: none"> • "L" : RESET asserted • "H" : RESET released
C5	HTEST	I	Hardware testing. Normally connected to VSS
A5	OSCI	I	Crystal or External Clock Source connector pin: <ul style="list-style-type: none"> • Crystal: Connect a 32.768kHz crystal and connect to VSS through a 20pF capacitor • External Clock Source: Connect a 32.768kHz (\pm20ppm) clock signal through a 0.1μF capacitor (Clock V_{PP}>0.3VDD)
B4	OSCO	O	Crystal or External Clock Source connector pin: <ul style="list-style-type: none"> • Crystal: Connect a 32.768kHz crystal and connect to VSS through a 20pF capacitor • External Clock Source: Keep the pin floating
B5	PLLCC	I	PLL capacitor connector pin. Should be connected to VSS through a 0.047 μ F capacitor.
B2	VREX	I/O	Internal reference voltage for the A/D converter. Should be connected to VSS through a 0.1 μ F capacitor.
F1	CE	I	"Floating or H" : Chip Enable "L" : Chip in power down. SPI interface pin will change to High-Z status.
E1	SMODE	I	Interface selection (it is recommended to keep this pin low): "Floating or H" : UART interface "L" : SPI interface
D1	STEST	I	Software testing. Normally floating or connected to VDD.
D4	TX	O	UART Interface Tx pin
B3	RX	I	UART Interface Rx pin
C3	YP	I	Touch screen Y direction positive pin
A2	XP	I	Touch screen X direction positive pin
E4	YN (WKO)	O	Touch screen Y direction negative pin. This pin should be connected to input pin of the Host. Such Host input pin must be set as "non-pull-up" resistor type and provides wake-up function.
D3	XN	O	Touch screen X direction negative pin

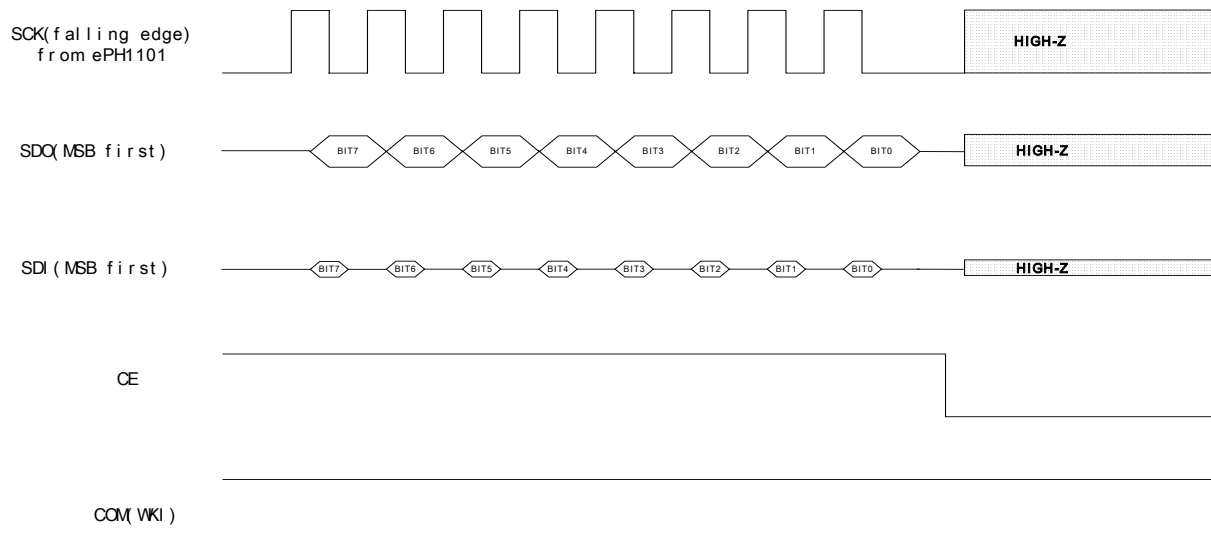


CSP	Name	I/O/P Type	Description
B1	SCK	O	Serial clock output
D2	SDO	O	Serial data output
E3	SDI	I	Serial data input
F2	COM WKI	I	Host command pin Wake-up input pin (active low level 1.2 ms or more). Host wakes up the ePH1101 from power saving mode through this pin.

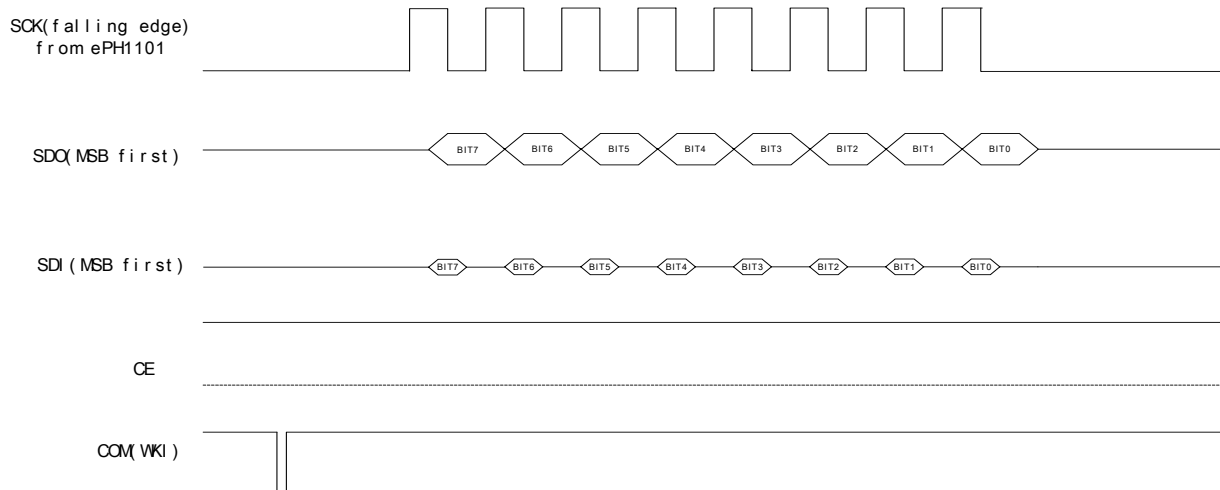
6 Interface Control Timing Description

6.1 SPI Interface Diagram

ePH1101 transmission



Host transmission



7 Pin Option Description

- CE Pin Option



8 Electrical Characteristic

8.1 Absolute Maximum Ratings

Items	Symbol	Condition	Limits	Unit
Supply Voltage	VDD		-0.3 to +3.6	V
Input Voltage (General Input Port)	VIN		-0.5 to VDD +0.5	V
Operating Temperature Range	TOPR		-20 to +80	°C
Storage Temperature Range	TSTR		-55 to +125	°C

8.2 Recommended Operating Conditions

Items	Symbol	Condition	Limits	Unit
Supply Voltage	VDD		2.8 to 3.6	V
	VDDA		2.8 to 3.6	
Input Voltage	VIH		VDD x 0.9 to VDD	V
	VIL		0 to VDD x 0.1	V
A/D Full-Scale Input Span	ADRG	Positive input- Negative input	0 to VREX	V
Operating Temperature	TOPR		-20 to +80	°C

8.3 DC Electrical Characteristics

(Condition: Ta=25°C, VDD= 3.0 ± 0.3V)

Parameter	Symbol	Condition		Min	Type	Max	Unit
CLOCK	Fmain	Main-clock frequency		-	9.83	-	MHz
	Fsub	Sub-clock frequency	Crystal OSC	-	32.768	-	kHz
Supply Current	Idd2	IDLE mode	VDD=3V, Crystal OSC.	-	5	8	μA
	Idd3	FAST mode	VDD=3V, Fmain=9.83MHz, without touch panel load	-	2000	3000	
Input Voltage	VIH1	Input pin		VDD×0.7	-	VDD	V
	VIL1			0	-	VDD×0.3	
Input Threshold Voltage (Schmitt)	VT+	RESETB pin		0.5×VDD	-	0.75×VDD	V
	VT-			0.2×VDD	-	0.4×VDD	

Parameter	Symbol	Condition	Min	Type	Max	Unit	
Output Current	IOH1	Output pin	VDD=3V, VOH=2.4V	-1.1	-2.2	-3.3	mA
	IOL1		VDD=3V, VOL=0.2V	+1.1	+2.2	+3.3	
Input Leakage Current	IIL	ALL Input port (without pull up/down resistor) Vin=VDD or GND		-	-	±1	µA
Touch Panel Pull Down Resistance	RPD3	DET=1, Xn pin	Vin=VDD, VDD=3V	25	50	100	KΩ
Data Retention Voltage	Vret			1.6	-	-	V
Power on Reset Voltage	Vpor			1.4	1.5	1.6	V

8.4 A/D Conversion

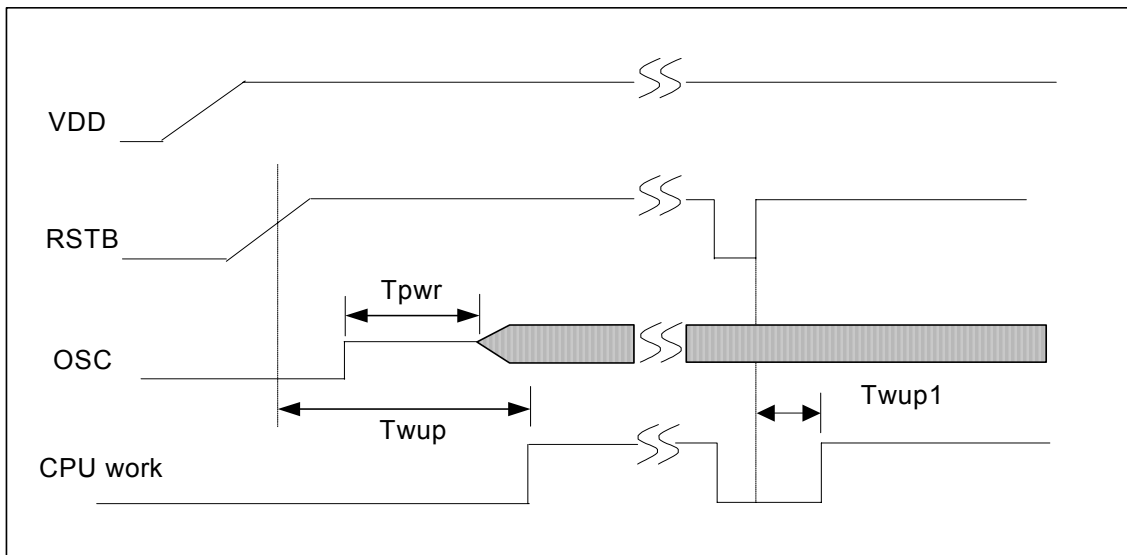
(Condition: VDD=3.0V, VDDA=3.0V, Ta=25°C, Fclk=12*Fsample)

Parameter	Symbol	Condition	Min	Type	Max	Unit
Analog Input						
Mux Leakage Current	Imux	On/off leakage current, Vin=0 or VDD	-	0.1	1	µA
System Performance						
Resolution			-	10	-	Bits
Integral Non-Linearity	INL		-2	-	+2	LSB
Differential Non-linearity	DNL		-2	-	+2	LSB
Offset Error	OErr		-4	-	+4	LSB
Gain Error	GErr		-4	-	+4	LSB
Missing Code	MC					Bit
VDDA Supply Current	Ivdd3	VDD=3.0V, VDDA=3.0V, Fsample=20kHz, ADEN=1, VRS=1	-	0.5	0.7	mA
	Ivdd4	ADEN=0, VRS=1	-	-	1	µA
Driver Current	IOH	Xp, Yp (VDD= 2.9 ± 0.3V) (Voh=VDD-0.2V)	-20	-30	-45	mA
Sink Current	IOL	Xn, Yn (VDD= 2.9 ± 0.3V)(Vol=0.2V)	+20	+30	+45	mA

8.5 AC Electrical Characteristics (Condition: Ta=25°C, VDD= 3.0 ± 0.3V)

Parameter	Symbol	Condition	Min	Type	Max	Unit
A/D Conversion (VDD=3.0V, VDDA=3.0V, Ta=-10~+60 °C)						
Throughput Rate		VDD=3.0V, VDDA=3.0V	-	-	80	ksps
		VDD=2.4V, VDDA=2.4V	-	-	60	
Power Supply Rejection Ratio	PSRR1+	Power noise: 1kHz, 100mV	37	40	-	dB
	PSRR1-	Power noise: 1kHz, 100mV	43	46	-	
Signal to Noise Ratio	SNR		51	54	-	dB

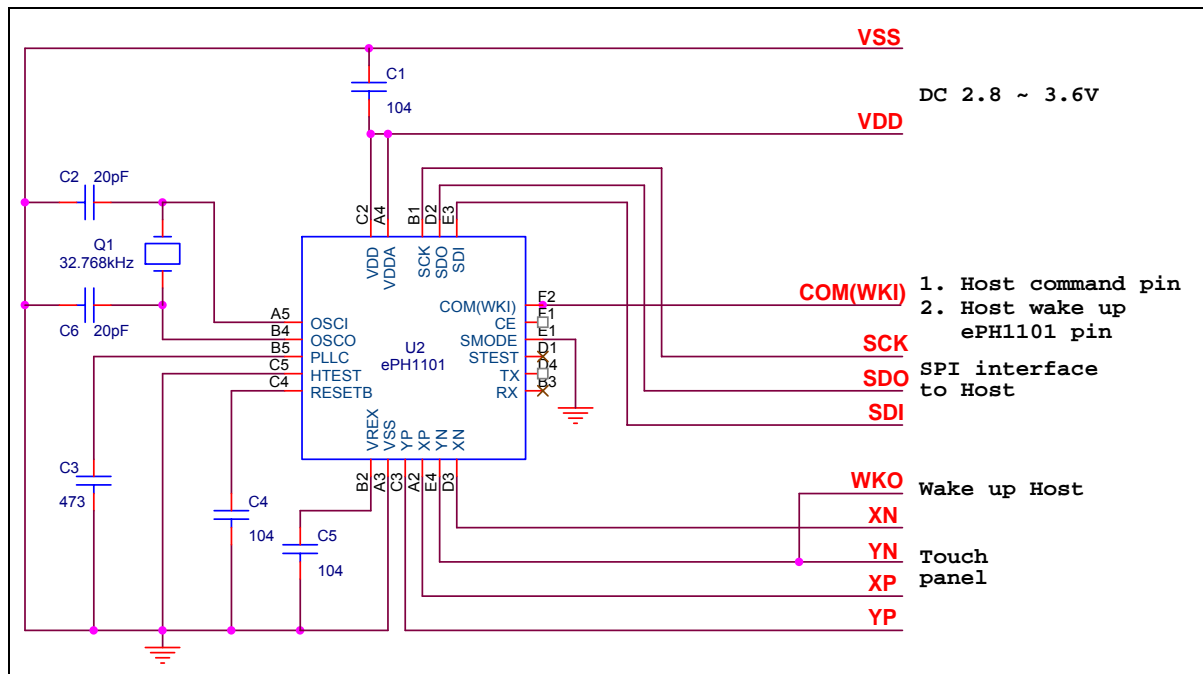
9 Power-up and Reset Timing



Symbol	Characteristics	Min.	Type	Max.	Unit
Tpwr	Oscillator start up time	100	226	300	ms
Twup	CPU warm up time	260	340	550	ms
Twup1	CPU reset time	18	22	44	ms

10 Application Circuit

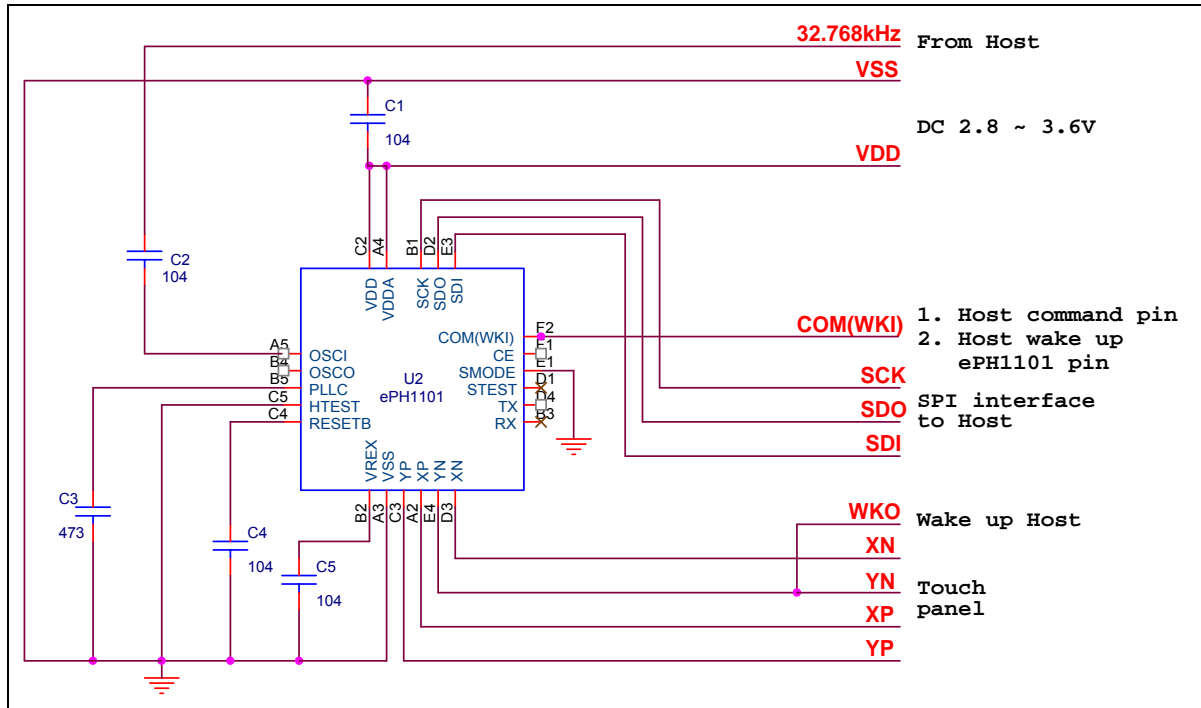
10.1 SPI Interface Application Circuit (with 32.768kHz Crystal)



10.1.1 BOM Table

Component	Component P/N	Pin Location	Packaging	Qty.
MCU	ePH1101	U2	CSP	1
Oscillator	32768Hz Crystal	Q1	D	1
Capacitor	20pF	C2, C6	S	2
Capacitor	0.1 μ F (104)	C1, C4, C5	S	3
Capacitor	0.047 μ F (473)	C3	S	1

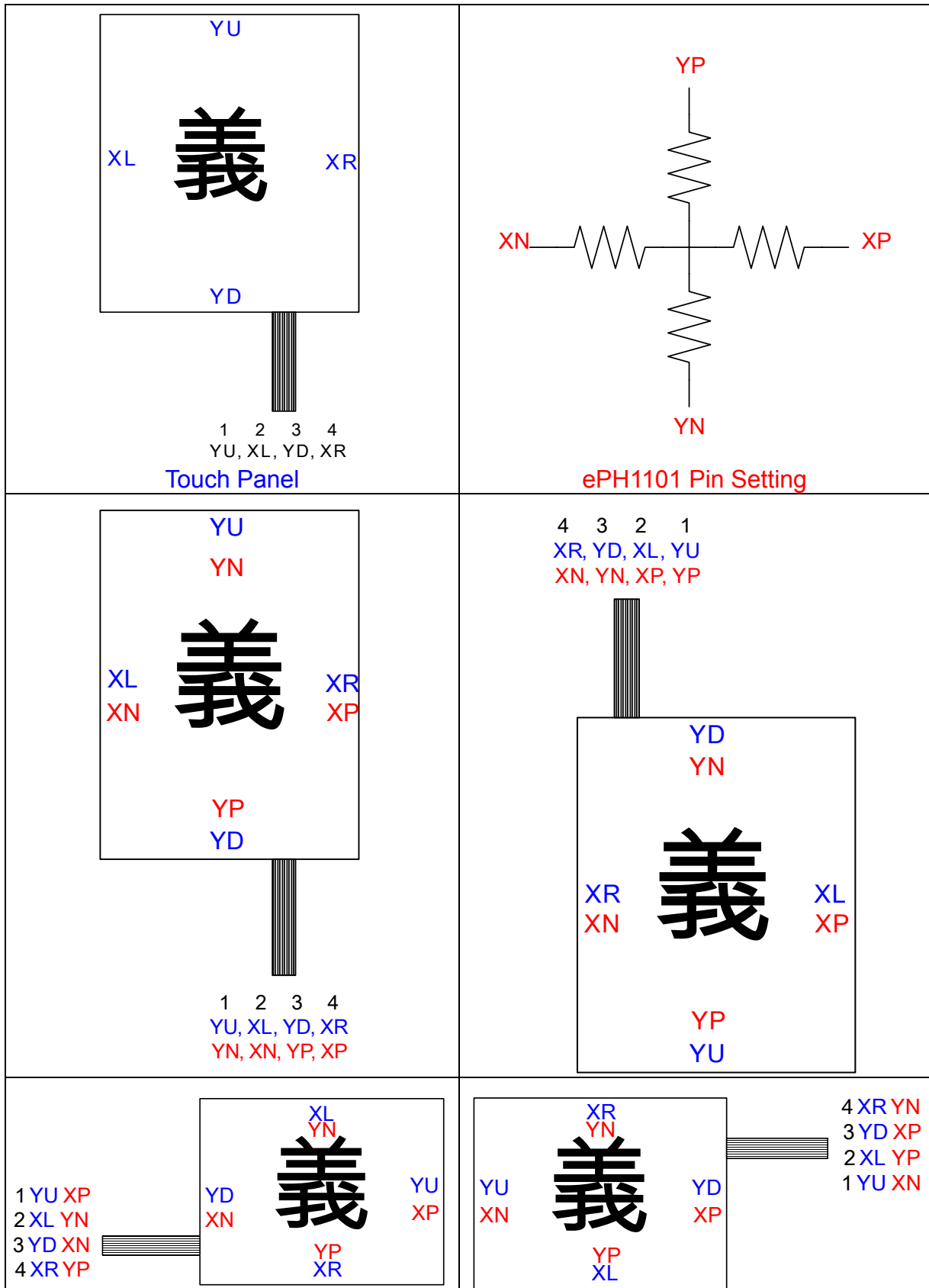
10.2 SPI Interface Application Circuit (with 32.768kHz External Clock)



10.2.1 BOM Table

Component	Component P/N	Pin Location	Packaging	Qty.
MCU	ePH1101	U2	CSP	1
Capacitor	0.1 μ F (104)	C1, C2, C4, C5	S	4
Capacitor	0.047 μ F (473)	C3	S	1

10.3 Touch Panel and YP, XP, YN and XN Layout Format



11 HWRE Software Specification

11.1 HWRE Software Description

- The ePH1101 provides nine free-hand input recognition proficiencies; including Chinese Character Set I (for both Traditional & Simplified Chinese), Chinese Character Set II (for both Traditional & Simplified Chinese), etc.
- You can choose to access the input as you write (inking) with recognized characters feedback, or to access the recognized characters only without accessing the inking (input).
- The ePH1101 transmits both hand-written characters and hand-drawn graphics. Graphics inking are transmitted without recognition.
- The ePH1101 can only transmit data to Host through a defined touch panel button area coordinates (located at a designated area of the touch panel). When you tap and drag on the panel, only the tapping is transmitted. Dragging is ignored.

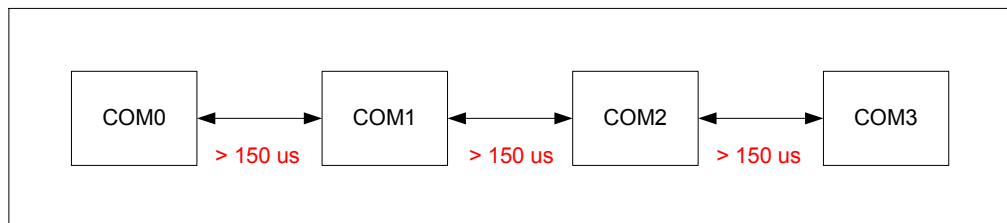
11.2 Communication Protocol and Command List

11.2.1 Communication Interface: SPI

SPI parameter: bit rate 2.45MHz; MSB first; 16 bits data length; falling edge latch data; Master mode

11.2.2 Command Timing Request

- Before the Host sends command to the ePH1101, the COM (WKI) pin must be kept at a low level for at least 1.2 ms.
- When the Host transmits command to the ePH1101, the time between two consecutive commands must be longer than 150 μ s.



11.2.3 **Commands from Host** (See Section 11.3 for details)

Command	Brief Description
Any command	Wake-up ePH1101
0x10	Execute the set character recognition mode
0x14	Execute the set inking transmit switch
0x1A	Execute the set pen-up (next tapping) waiting time
0x1B	Recognition before timeout
0x1C	Host Ready
0x1E	Pen-up time-out offset (shorten timeout)
0x40	Get handwriting firmware version
0x41	Output with different code table
0x42	Software reset
0x43	Abort the current inking
0x44	Calibration
0x46	Set writing area location
0x49	Set Recognition/Graphic mode
0x4A	Set power saving mode
0x4B	Set A/D resolution
0x4C	Rotate touch panel
0xF0	Output PROM/DROM checksum

11.2.4 **Responses from ePH1101** (See Section 11.4 for details)

Command	Description
0x00	Ack error
0x16	Inking (written input) coordinates
0x17	Touch panel button area coordinates
0x18	Recognized characters array
0x33	Exit from power saving mode
0x42	Initial power ON
Host Command Dependent	Ack OK

11.3 Commands from Host Specifications

11.3.1 Wake-up Function of the ePH1101 (8 Bytes)

Bytes	Function	Length	Data Format	Remarks
0	Header	1	HEX	0x50
1-6	User defined	6	HEX	Any command
7	Checksum	1	HEX	–

Description: Any command can wake up the ePH1101 when COM (WKI) pin low level is detected. After the ePH1101 wakes up, it executes the command immediately.

Example:

Command / Response	Host	ePH1101
Command wake-up	50 10 04 FF 01 FF FF 19	–
Command wake-up response	–	50 10 04 FF FF FF FF 59
Command wake-up response	–	50 33 04 FF FF FF FF 19

11.3.2 Set Character Recognition Mode (0x10; 8 Bytes)

Bytes	Function	Length	Data Format	Remarks
0	Header	1	HEX	0x50
1	Command	1	HEX	0x10
2	Parameter length	1	HEX	0x04
3-4	Parameter	2	HEX	User defined
5-6	Stuff	2	HEX	0xFF; 0xFF
7	Checksum	1	HEX	–

Description: Set recognition type

Recognition Type Definition: Total 10 bits (Default value: 0x3F01)

■ **Byte 3**

Bit No.	Recognition Type Description	Recognition Type Setting
0	Set Chinese Character Set I	0x0100
1	Set Chinese Character Set II	0x0200
2	Set Capital Letter	0x0400
3	Set Numeral	0x0800
4	Set Symbol	0x1000
5	Set Default Gesture	0x2000
6	Set Hiragana	0x4000
7	Set Katakana	0x8000


■ Byte 4


Bit No.	Recognition Type Description	Recognition Type Setting
8	Set small letter	0x0001
9	“Pu-Fu-Mo-Fo” Traditional Chinese Phonetics	0x0002


Stroke (Gesture) Definition:


Default Stroke Description	Default Stroke Setting
Backspace	0x0008
Return/Enter	0x000D
Delete	0x0010
Space	0x0020

The following graphs show the default writing stroke. Dot on each stroke shows where to begin. Then lift the pen (stylus) at the end of the stroke. You only need to lightly tap and drag on the touch panel.

Backspace (0x0008) 

Return/Enter (0x000D) 

Delete (0x0010) 

Space (0x0020) 

Example:

Command / Response	Host	ePH1101
COM (set recognition type)	50 10 04 FF 01 FF FF 19	–
ACK (set recognition type)	–	50 10 04 FF FF FF FF 59

11.3.3 Set Inking Transmit Switch (0x14; 8 Bytes)

Bytes	Function	Length	Data Format	Remarks
0	Header	1	HEX	0x50
1	Command	1	HEX	0x14
2	Parameter length	1	HEX	0x04
3	User defined	1	HEX	On :0x01/Off: 0x00
4-6	Stuff	3	HEX	0xFF; 0xFF; 0xFF
7	Checksum	1	HEX	–

Description: Select whether to transmit the inking (written input) or not. Default is to transmit (On). During Graphic mode, inking transmit switch Off command is ignored, but is carried out once you enter Recognition mode.

Examples:

1. Transmit inking coordinates (0x14)

Command / Response	Host	ePH1101
COM (set inking transmit)	50 14 04 01 FF FF FF 3A	–
ACK (set inking transmit)	–	50 14 04 FF FF FF FF FD

2. Do not transmit inking coordinates (0x14)

Command / Response	Host	ePH1101
COM (do not transmit inking)	50 14 04 00 FF FF FF 2C	–
ACK (do not transmit inking)	–	50 14 04 FF FF FF FF FD

11.3.4 Set Pen-up (Lifting of Stylus) Waiting Time (0x1A; 8 Bytes)

Bytes	Function	Length	Data Format	Remarks
0	Header	1	HEX	0x50
1	Command	1	HEX	0x1A
2	Parameter length	1	HEX	0x04
3	User defined	1	HEX	–
4-6	Stuff	3	HEX	0xFF; 0xFF; 0xFF
7	Checksum	1	HEX	–

Description: Set pen-up (lifting of stylus) waiting time.

Pen-up Waiting Time Setting:

1. The ePH1101 divides the pen-up time into 10 steps. 1~10 are valid values, other values represent infinite waiting. Default is 600 ms.
2. Every step increases by an increment of about 200ms. 1 represents 1x200 ms, and 10 represent 10x200 ms. If infinite pen-up time is used, ePH1101 must initially receive the “Recognizing immediately (0x1B)” command before executing character recognition.

Example:

Command / Response	Host	ePH1101
COM (set pen-up waiting time)	50 1A 04 03 FF FF FF AF	–
ACK (set pen-up waiting time)	–	50 1A 04 FF FF FF FF 44

11.3.5 Perform Recognition Immediately, i.e., Before Time-out (0x1B; 8 Bytes)

Bytes	Function	Length	Data Format	Remarks
0	Header	1	HEX	0x50
1	Command	1	HEX	0x1B
2	Parameter length	1	HEX	0x04
3-6	Stuff	4	HEX	0xFF; 0xFF; 0xFF; 0xFF
7	Checksum	1	HEX	0x6D

Description: Proceed to character recognition immediately.

Example:

Command / Response	Host	ePH1101
COM (recognize immediately)	50 1B 04 FF FF FF FF 6D	–
ACK (cannot recognize immediately)	–	50 1B 04 00 00 00 00 B3
ACK (can recognize immediately)	–	50 1B 04 FF FF FF FF 6D

11.3.6 Host Ready (0x1C; 8 Bytes)

Bytes	Function	Length	Data Format	Remarks
0	Header	1	HEX	0x50
1	Command	1	HEX	0x1C
2	Parameter length	1	HEX	0x04
3-6	Stuff	4	HEX	0xFF; 0xFF; 0xFF; 0xFF
7	Checksum	1	HEX	0xB2

Description: With this command, the Host notifies the ePH1101 with “I am ready.” You can then start transmitting data after wake-up occurs (by tapping touch pad).

Example: Same as Section 11.4.5, *Exit from Power Saving Mode*.

11.3.7 Pen-up (Lifting of Stylus) Time-out Offset (0x1E; 8 Bytes)

Bytes	Function	Length	Data Format	Remarks
0	Header	1	HEX	0x50
1	Command	1	HEX	0x1E
2	Parameter length	1	HEX	0x04
3	User defined	1	HEX	ON:0x01/OFF:0x00
4-6	Stuff	3	HEX	0xFF; 0xFF; 0xFF
7	Checksum	1	HEX	-

Description: This command subtracts 100ms from the original setup pen-up time.

Examples:

■ **Original Pen-up Time = 200ms**

Command / Response	Host	ePH1101
COM (Pen-up time 200ms)	50 1A 04 01 FF FF FF 83	-
ACK (Pen-up time 200ms)	50 1A 04 FF FF FF FF 44	-
COM (Pen-up time-out offset)	50 1E 04 01 FF FF FF 27	-
ACK (Pen-up time-out offset) 200-100=100ms	-	50 1E 04 FF FF FF FF E0

■ **Original Pen-up Time = 400ms**

Command / Response	Host	ePH1101
COM (Pen-up time 400ms)	50 1A 04 02 FF FF FF B9	-
ACK (Pen-up time 400ms)	50 1A 04 FF FF FF FF 44	-
COM (Pen-up time-out offset)	50 1E 04 01 FF FF FF 27	-
ACK (Pen-up time-out offset) 400-100=300ms	-	50 1E 04 FF FF FF FF E0

11.3.8 Access the HWRE Firmware Version (0x40; 8 Bytes)

Bytes	Function	Length	Data Format	Remarks
0	Header	1	HEX	0x50
1	Command	1	HEX	0x40
2	Parameter length	1	HEX	0x04
3-6	Stuff	4	HEX	0xFF; 0xFF; 0xFF; 0xFF
7	Checksum	1	HEX	0xB1

Description: Access the Handwriting Recognition firmware version.

Example:

Command / Response	Host	ePH1101
COM (access firmware version)	50 40 04 FF FF FF FF B1	–
ACK (access firmware version)	–	50 40 04 02 23 51 11 D3 == == == == (V2.21 ; 2005/1/11)

11.3.9 Output with Different Code Table (0x41; 8 Bytes)

Bytes	Function	Length	Data Format	Remarks
0	Header	1	HEX	0x50
1	Command	1	HEX	0x41
2	Parameter length	1	HEX	0x04
3	User defined	1	HEX	0x00: Traditional/Simplified combo 0x01: Traditional only 0x02: Simplified only
4-6	Stuff	3	HEX	0xFF; 0xFF; 0xFF
7	Checksum	1	HEX	–

Description: ePH1101 offers three code tables for selection. 0~2 are valid values. Any other invalid values are regarded as default value “0.” The difference between the three code tables are as listed below.

- “0” : Default code table; Traditional/Simplified Chinese combo
(Traditional in – Traditional out; Simplified in – Simplified out)
write “华” → recognized as “華” (0x534e)
write “華” → recognized as “華” (0x83ef)
- “1” : Traditional Chinese only
(Traditional or Simplified in – always Traditional out)
write “华” → recognized as “華” (0x83ef)
write “華” → recognized as “華” (0x83ef)
- “2” : Simplified Chinese only
(Traditional or Simplified in – always Simplified out)
write “华” → recognized as “华” (0x534e)
write “華” → recognized as “华” (0x534e)

Example:

Command / Response	Host	ePH1101
COM (output with different code table)	50 41 04 02 FF FF FF 65	–
ACK (output with different code table)	–	50 41 04 FF FF FF FF 98

11.3.10 Software Reset (0x42; 8 Bytes)

Bytes	Function	Length	Data Format	Remarks
0	Header	1	HEX	0x50
1	Command	1	HEX	0x42
2	Parameter length	1	HEX	0x04
3-6	Stuff	4	HEX	0xFF; 0xFF; 0xFF; 0xFF
7	Checksum	1	HEX	0xE3

Description: Host can use this command to reset the ePH1101. The ePH1101 will then reset to initial power on when this command is executed and all settings will return to its default values.

Example:

Command / Response	Host	ePH1101
COM (software reset)	50 42 04 FF FF FF FF E3	–
ACK (software reset)	–	50 42 04 FF FF FF FF E3
COM (initial power on)	–	50 42 04 00 00 00 00 3D

11.3.11 Abort the Current Inking (0x43; 8 Bytes)

Bytes	Function	Length	Data Format	Remarks
0	Header	1	HEX	0x50
1	Command	1	HEX	0x43
2	Parameter length	1	HEX	0x04
3-6	Stuff	4	HEX	0xFF; 0xFF; 0xFF; 0xFF
7	Checksum	1	HEX	0xCA

Description: Clear the current inking.

Example:

Command / Response	Host	ePH1101
COM (clear current inking)	50 43 04 FF FF FF FF CA	–
ACK (clear current inking)	–	50 43 04 FF FF FF FF CA

11.3.12 Calibration (0x44; 8 Bytes)

Bytes	Function	Length	Data Format	Remarks
0	Header	1	HEX	0x50
1	Command	1	HEX	0x44
2	Parameter length	1	HEX	0x04
3-6	Stuff	4	HEX	0xFF; 0xFF; 0xFF; 0xFF;
7	Checksum	1	HEX	0x15

Description: Use this command to require for an ePH1101 calibration. The ePH1101 cannot determine whether the executed calibration command is successful or not. The Host should accommodate this function.

Example:

Command / Response	Host	ePH1101
COM (calibration)	50 44 04 FF FF FF FF 15	–
ACK (calibration)	–	50 44 04 FF FF FF FF 15
COM (calibrate: top- left)	–	50 44 04 25 36 FF FF F3
COM (calibrate: bottom- right)	–	50 44 04 FF FF D7 CE 84

11.3.13 Set Writing Area Location (0x46; 8 Bytes)

Bytes	Function	Length	Data Format	Remarks
0	Header	1	HEX	0x50
1	Command	1	HEX	0x46
2	Parameter length	1	HEX	0x04
3	Top-left X-coordinate	1	HEX	0x00-0xFE
4	Top-left Y-coordinate	1	HEX	0x00-0xFE
5	Bottom-right X-coordinate	1	HEX	0x00-0xFE
6	Bottom-right Y-coordinate	1	HEX	0x00-0xFE
7	Checksum	1	HEX	–

Description: Set the desired location of the writing area.

Example:

Command / Response	Host	ePH1101
COM (set writing area location)	50 46 04 10 10 F0 F0 96	–
ACK (set writing area location)	–	50 46 04 FF FF FF FF 47

11.3.14 Set Recognition Mode/Graphic Mode (0x49; 8 Bytes)

Bytes	Function	Length	Data Format	Remarks
0	Header	1	HEX	0x50
1	Command	1	HEX	0x49
2	Parameter length	1	HEX	0x04
3	User defined	1	HEX	Recognition: 0x00 / Graphic: 0x01
4-6	Stuff	3	HEX	0xFF; 0xFF; 0xFF
7	Checksum	1	HEX	–

Description: Default is Recognition mode. Graphic mode transmission coordinates are similar to Recognition mode except that recognition is not processed under Graphic mode.

Example:

1. Recognition Mode:

Command / Response	Host	ePH1101
COM (set recognition mode)	50 49 04 00 FF FF FF 06	–
ACK (set recognition mode)	–	50 49 04 FF FF FF FF D7

2. Graphic Mode (0x49):

Command / Response	Host	ePH1101
COM (set Graphic Mode)	50 49 04 01 FF FF FF 10	–
ACK (set Graphic Mode)	–	50 49 04 FF FF FF FF D7

11.3.15 Set Power Saving Mode (0x4A; 8 Bytes)

Bytes	Function	Length	Data Format	Remarks
0	Header	1	HEX	0x50
1	Command	1	HEX	0x4A
2	Parameter length	1	HEX	0x04
3	User defined	1	HEX	Enable "Tap to wake-up": 0x01 Disable "Tap to wake-up": 0x00
4	User defined	1	HEX	Idle time for idle mode to take effect: 1~20
5-6	Stuff	2	HEX	0xFF; 0xFF
7	Checksum	1	HEX	–

Description:

- Byte 3 represents the tap to wake-up switch
0x01 → Enable "Tap to wake-up" function
0x00 → Disable "Tap to wake-up" function
- Byte 4 represents the idle (no input) time before power saving mode takes effect. The ePH1101 divides the time into 20 steps; i.e., 1~20 (valid values). Any other value above 20 is considered as "20." Every step increases by about 15 seconds. "1" represents 1x15 seconds and 20 represent 20x15 seconds. A "0" value (default) is used to prevent the ePH1101 from entering into power saving mode.

- To instantly enter into power saving mode, add "0x80" to the defined idle time.
Note that the instant power saving mode works only once and the defined idle time takes over.

Example:

Command / Response	Host	ePH1101
COM (set power saving mode)	50 4A 04 01 02 FF FF 96	-
ACK (set power saving mode)	-	50 4A 04 FF FF FF FF AC

11.3.16 Set A/D Resolution (0x4B; 8 Bytes)

Bytes	Function	Length	Data Format	Remarks
0	Header	1	HEX	0x50
1	Command	1	HEX	0x4B
2	Parameter length	1	HEX	0x04
3	User defined	1	HEX	A/D 8 bit resolution : 0x01 A/D 10 bit resolution : 0x00
4~6	Stuff	3	HEX	0xFF; 0xFF; 0xFF
7	Checksum	1	HEX	-

Description: ePH1101 supports two A/D resolutions: 8 bit or 10 bit (default is 8-bit).

Example:

Command / Response	Host	ePH1101
COM (set A/D resolution:8 bit)	50 4B 04 01 FF FF FF 42	-
COM (set A/D resolution:10 bit)	50 4B 04 00 FF FF FF 54	-
ACK (set A/D resolution)	-	50 4B 04 FF FF FF FF 85

11.3.17 Rotate Touch Panel (0x4C; 8 Bytes)

Bytes	Function	Length	Data Format	Remarks
0	Header	1	HEX	0x50
1	Command	1	HEX	0x4C
2	Parameter length	1	HEX	0x04
3	User defined	1	HEX	-
4~6	Stuff	3	HEX	0xFF; 0xFF; 0xFF
7	Checksum	1	HEX	-

Description: Exchange touch panel X/Y axis.

■ **Byte 3**

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	-	-	-	0	0	0	0

Bit 6=1 represents XN/YN exchange, XP/YP exchange

Bit 5=1 represents XN/XP exchange, Y direction fixed

Bit 4=1 represents YN/YP exchange, X direction fixed

Bit 7, Bits 0~3 must be fixed to 0

Example:

Command / Response	Host	ePH1101
COM (rotate touch panel)	50 4C 04 70 FF FF FF B9	–
ACK (rotate touch panel)	–	50 4C 04 FF FF FF FF 5A

11.3.18 Output PROM/DROM Checksum (0xF0; 8 Bytes)

Bytes	Function	Length	Data Format	Remarks
0	Header	1	HEX	0x50
1	Command	1	HEX	0XF0
2	Parameter length	1	HEX	0x04
3~6	Stuff	4	HEX	0xFF; 0xFF; 0xFF; 0xFF
7	Checksum	1	HEX	0xF8

Description: ePH1101 can output PROM/DROM checksum through this command.

Example:

Command / Response	Host	ePH1101
COM (output PROM/DROM checksum)	50 F0 04 FF FF FF FF F8	–
ACK (output PROM/DROM checksum)	–	50 F0 04 FF FF FF FF F8
PROM checksum	–	50 F0 04 07 3A 05 1A 25 == == == ==
DROM checksum	–	50 F0 04 E5 3E 5E 40 DC == == == ==

11.4 Responses From ePH1101 Specifications

11.4.1 ACK_ERROR (0x00; 8 Bytes)

Bytes	Function	Length	Data Format	Remark
0	Header	1	HEX	0x50
1	Command	1	HEX	0x00
2	Parameter length	1	HEX	0x04
3-6	Stuff	4	HEX	0x00; 0x00; 0x00; 0x00;
7	Checksum	1	HEX	0x19

Description: If Host sends an invalid command, ePH1101 will respond “ACK ERROR” to Host.

Example:

Command / Response	Host	ePH1101
Response (ACK error)	–	50 00 04 00 00 00 00 19

11.4.2 Inking (Access to Written Input) Coordinates (0x16; 6 Bytes)

Bytes	Function	Length	Data Format	Remarks
0	Header	1	HEX	0x50
1	Command	1	HEX	0x16
2	Parameter length	1	HEX	0x02
3	X-coordinate	1	HEX	0x00-0xFE
4	Y-coordinate	1	HEX	0x00-0xFE
5	Checksum	1	HEX	-

Description:

- Normal inking: when the stylus taps the touch panel, the coordinate is transmitted.
- Stroke over: when the stylus leaves the touch panel, "0xFF, 0xFF" is transmitted.
- Word over: when a word is completed, "0xFF, 0x00" is transmitted.

Example:

ePH1101 Inking Response	Description
50 16 02 60 60 ED	=>Normal inking
50 16 02 65 61 AB 50 16 02 6A 61 68 50 16 02 6F 60 2E 50 16 02 74 5F 53	
50 16 02 FF FF 1B	=>Stroke over
50 16 02 40 8D CE 50 16 02 45 8F 81 50 16 02 4A 8F 42 50 16 02 4F 8F 03 50 16 02 55 8E D1 50 16 02 5C 8E 6C 50 16 02 62 8D 4A 50 16 02 67 8D 0B 50 16 02 6F 8C A4 50 16 02 74 8B 71 50 16 02 79 8A 9F 50 16 02 7E 8A F4 50 16 02 83 89 00 50 16 02 89 89 82 50 16 02 8E 88 EE 50 16 02 93 87 7D 50 16 02 98 86 ED	
50 16 02 FF FF 1B	=>Stroke over
50 16 02 FF 00 E8	=>Word over
50 18 15 0A 8C 4E A0 4E AB 51 35 6C 09 4E 3D 00 3A 00 3B 00 69 00 21 00 F9	

11.4.3 Touch Panel Button Coordinates (0x17; 6 Bytes; 0xFF is Pen-up Signal)

Bytes	Function	Length	Data Format	Remarks
0	Header	1	HEX	0x50
1	Command	1	HEX	0x17
2	Parameter length	1	HEX	0x02
3	X-coordinate	1	HEX	0x00-0xFE; 0xFF
4	Y-coordinate	1	HEX	0x00-0xFE; 0xFF
5	Checksum	1	HEX	-

Description: The default values of the touch panel writing area are (0x10, 0x10) and (0xF0, 0xF0). The ePH1101 will transmit coordinates through the touch panel button area (0x17) if the tapping occurs outside the writing area.

Example:

Command / Response	Host	ePH1101
Response (touch panel button)	–	50 17 02 01 01 3B

11.4.4 Recognized Characters Array (0x18; Maximum 26 Bytes; Minimum 6 Bytes)

Bytes	Function	Length	Data Format	Remarks
0	Header	1	HEX	0x50
1	Command	1	HEX	0x18
2	Parameter length	1	HEX	–
3	Max. qty. of characters	1	HEX	–
4	Characters (low byte)	1	HEX	–
5	Characters (high byte)	1	HEX	–
....	–	–	–	–
N	Checksum	1	HEX	–

Description: Recognized characters array package. No character will utilize 6 bytes.

Example:

Command / Response	Host	ePH1101
Response (characters)	–	50 18 03 01 08 00 3A

11.4.5 Exit from Power Saving Mode (0x33; 8 Bytes)

Bytes	Function	Length	Data Format	Remarks
0	Header	1	HEX	0x50
1	Command	1	HEX	0x33
2	Parameter length	1	HEX	0x04
3-6	Stuff	4	HEX	0xFF; 0xFF; 0xFF; 0xFF
7	Checksum	1	HEX	0x19

Description:

When ePH1101 enters power saving mode, ePH1101 will wake-up when one of the following conditions occurs:

1. Touch panel wake-up (“tap to wake-up”):

Tap the touch panel & ePH1101 wakes-up and sends “50 1F 02 00 00 99” to Host. Host must respond “Host ready” within 7.5 sec, else ePH1101 will enter power saving mode again. Note that ePH1101 must have the tap-to-wakeup function enabled in order to perform this function.

Example:

Command / Response	Host	ePH1101
Touch panel wake-up response	–	50 1F 02 00 00 99
Com (Host ready)	50 1C 04 FF FF FF FF B2	–
ACK (Host ready)	–	50 1C 04 FF FF FF FF B2
Response	–	50 33 04 FF FF FF FF 19

2. Command wake-up: Host executes any command to wake up the ePH1101.

Example:

Command / Response	Host	ePH1101
Command wake-up	Any command	–
ACK OK	Depends on the command	–
Command wake-up response	–	50 33 04 FF FF FF FF 19

11.4.6 Initial Power-on (0x42; 8 Bytes)

Bytes	Function	Length	Data Format	Remarks
0	Header	1	HEX	0x50
1	Command	1	HEX	0x42
2	Parameter length	1	HEX	0x04
3-6	Stuff	4	HEX	0x00; 0x00; 0x00; 0x00;
7	Checksum	1	HEX	0x3D

Description: When ePH1101 is powered on, it will send “Initial power-on” response to Host.

Example:

Command / Response	Host	ePH1101
Response (initial power on)	–	50 42 04 00 00 00 00 3D

11.4.7 ACK_OK (Carry Out Host Command; 8 Bytes)

Bytes	Function	Length	Data Format	Remark
0	Header	1	HEX	0x50
1	Follow Host command	1	HEX	–
2	Parameter length	1	HEX	0x04
3-6	Stuff	4	HEX	0xFF, 0xFF, 0xFF, 0xFF
7	Checksum	1	HEX	–

Description: After executing Host command, ePH1101 response with an ACK OK format which corresponds to the given command.

Example: Refer to each command sample provided in this specification.

11.5 Checksum Program

Reference : www.6502.org:

Source: CRC Calculations

CRC-8 8bits checksum table

```
const BYTE CRCTable[256]={
0x00,0x07,0x0E,0x09,0x1C,0x1B,0x12,0x15,0x38,0x3F,0x36,0x31,
0x24,0x23,0x2A,0x2D,0x70,0x77,0x7E,0x79,0x6C,0x6B,0x62,0x65,
0x48,0x4F,0x46,0x41,0x54,0x53,0x5A,0x5D,0xE0,0xE7,0xEE,0xE9,
0xFC,0xFB,0xF2,0xF5,0xD8,0xDF,0xD6,0xD1,0xC4,0xC3,0xCA,0xCD,
0x90,0x97,0x9E,0x99,0x8C,0x8B,0x82,0x85,0xA8,0xAF,0xA6,0xA1,
0xB4,0xB3,0xBA,0xBD,0xC7,0xC0,0xC9,0xCE,0xDB,0xDC,0xD5,0xD2,
0xFF,0xF8,0xF1,0xF6,0xE3,0xE4,0xED,0xEA,0xB7,0xB0,0xB9,0xBE,
0xAB,0xAC,0xA5,0xA2,0x8F,0x88,0x81,0x86,0x93,0x94,0x9D,0x9A,
0x27,0x20,0x29,0x2E,0x3B,0x3C,0x35,0x32,0x1F,0x18,0x11,0x16,
0x03,0x04,0x0D,0x0A,0x57,0x50,0x59,0x5E,0x4B,0x4C,0x45,0x42,
0x6F,0x68,0x61,0x66,0x73,0x74,0x7D,0x7A,0x89,0x8E,0x87,0x80,
0x95,0x92,0x9B,0x9C,0xB1,0xB6,0xBF,0xB8,0xAD,0xAA,0xA3,0xA4,
0xF9,0xFE,0xF7,0xF0,0xE5,0xE2,0xEB,0xEC,0xC1,0xC6,0xCF,0xC8,
0xDD,0xDA,0xD3,0xD4,0x69,0x6E,0x67,0x60,0x75,0x72,0x7B,0x7C,
0x51,0x56,0x5F,0x58,0x4D,0x4A,0x43,0x44,0x19,0x1E,0x17,0x10,
0x05,0x02,0x0B,0x0C,0x21,0x26,0x2F,0x28,0x3D,0x3A,0x33,0x34,
0x4E,0x49,0x40,0x47,0x52,0x55,0x5C,0x5B,0x76,0x71,0x78,0x7F,
0x6A,0x6D,0x64,0x63,0x3E,0x39,0x30,0x37,0x22,0x25,0x2C,0x2B,
0x06,0x01,0x08,0x0F,0x1A,0x1D,0x14,0x13,0xAE,0xA9,0xA0,0xA7,
0xB2,0xB5,0xBC,0xBB,0x96,0x91,0x98,0x9F,0x8A,0x8D,0x84,0x83,
0xDE,0xD9,0xD0,0xD7,0xC2,0xC5,0xCC,0xCB,0xE6,0xE1,0xE8,0xEF,
0xFA,0xFD,0xF4,0xF3};
```

Code to produce and verify checksum:

```
unsigned char GenerateCRC(unsigned char *Packet,
int size)
{
int i;
unsigned char value;
value=0;
for(i=0;i<size-1;i++){
value ^= Packet[i];
value=CRCTable[value];
}
return value;
}

void main(void)
{
unsigned char Packet[8]; //produce checksum of 8bytes package
int I;
for(I=0;I<8;I++)Packet[I]=0;
Packet[7]=GenerateCRC(Packet,sizeof(Packet)) //checksum place the eighth
byte }
```

12 Tape Reel Specification

