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**EM78870**

**8-Bit  
Microcontroller**

**Product  
Specification**

**DOC. VERSION 2.3**

**ELAN MICROELECTRONICS CORP.**

August 2004<sup>[CY1]</sup>

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## Specification Revision History

Doc. Version	Revision Description	Date
2.3	Remove Idle mode	2004/8/19





## 1 General Description

The EM78870 is an 8-bit RISC microprocessor with low-power, high-speed CMOS technology. Integrated onto a single chip are on-chip watchdog timer (WDT), RAM, ROM, programmable real-time clock /counter, internal interrupt, power-down mode, LCD driver, build-in KEY TONE clock generation, Programming Tone generators, Serial Peripheral Interface(SPI), comparator and tri-state I/O. The EM78870 provides a single-chip solution to designing a message display.

## 2 Feature

### 2.1 CPU

- Operating voltage range : 2.2V~5.5V(Normal mode), 2.0V~5.5V(Green mode)
- Thirteen 32K on-chip Program ROM
- Eight 2.5Kon-chip data RAM
- 144-byte working register
- Up to 51 bi-directional tri-state I/O ports (32 shared with LCD Segment pins)
- IO with internal Pull high, wake-up and interrupt functions
- STACK: 32 stack levels for subroutine nesting
- TCC: 8-bit real time clock/counter (TCC) with 8-bit prescaler
- COUNTER1: 8-bit counter with 8-bit prescaler which can also be an interrupt source
- COUNTER2: 8-bit counter with 8-bit prescaler which can also be an interrupt source
- Watch Dog : on-chip watchdog timer
- CPU modes:

Mode	CPU status	Main clock	32.768kHz clock status
Sleep mode	Off	Off	Off
Green mode	On	Off	On
Normal mode	On	On	On

- 12 interrupt sources : 8 external , 4 internal
- Key Scan : Port key scan function scans up to 64 (16x4) keys



- Sub-clock: 32.768kHz crystal
- Main-clock: 3.5826MHz multiplied by 0.25, 0.5, 1 or 3 generated by the internal PLL
- Key tone output (shared with IO) : 4kHz, 2kHz, 1kHz
- Comparator: 3-channel comparators, internal (16 levels) or external reference voltage (shared with IO)
- Serial Peripheral Interface (SPI) : Interrupt flag (when the read buffer is full), programmable baud rates, and three-wire synchronous communication. (shared with IO)

## **2.2 Programmable Tone Generators**

- Operating voltage range: 2.2V~5.5V
- Two programmable generators: Tone1 and Tone2
- Independent single tone generation for Tone1 and Tone2
- Mixed dual tone generation by Tone1 and Tone2 (differs by 2dB)

## **2.3 LCD (8x80, 9x80, 16x80, 24x72)**

- Maximum common driver pins : 16/24
- Maximum segment driver pins : 80(SEG0..SEG79)/72(SEG8..SEG79)
- Shared COM16 ~ COM23 pins with SEG0 ~ SEG7 pins
- 1/4 bias for 8, 9 and 16 common mode and 1/5 bias for 24 common mode
- 1/8, 1/9, 1/16, 1/24 duty
- 16 levels of LCD contrast control (software)
- Internal resistor circuit for LCD bias
- Internal voltage follower for better display

## **2.4 Package type**

- 128-pin QFP : EM78870AQ (POVD disabled), EM78870BQ (POVD enabled), EM78P870H
- 130-pin die



### **3 Application**

Cordless phones or any telephone product where a large LCD is needed.



## 4 Pin Configuration

COM9	1	104	SEG18
COM8	2	103	SEG19
COM7	3	102	SEG20
COM6	4	101	SEG21
COM5	5	100	SEG22
COM4	6	99	SEG23
COM3	7	98	SEG24
COM2	8	97	SEG25
COM1	9	96	SEG26
COM0	10	95	SEG27
VC5	11	94	SEG28
VC4	12	93	SEG29
VC3	13	92	SEG30
VC2	14	91	SEG31
VC1	15	90	SEG32
XIN	16	89	SEG33
XOUT	17	88	SEG34
VDD	18	87	SEG35
AVDD	18	86	SEG36
PLL	19	85	SEG37
TONE	20	88	SEG38
AVSS	21	83	SEG39
GND	21	82	SEG40
TEST	22	81	SEG41
/RESET	23	80	SEG42
P70/INT0	24	79	SEG43
P71/INT0	25	78	SEG44
P72/INT0	26	77	SEG45
P73/INT0	27	76	SEG46
P74/INT1	28	75	SEG47
P75/INT1	29	74	SEG48/PB0
P76/INT1	30	73	SEG49/PB1
P77/INT2	31	72	SEG50/PB2
P60/SCK	32	71	SEG51/PB3
P61/SDO	33	70	SEG52/PB4
P62/SDI	34	69	SEG53/PB5
P63/CMP1	35	68	SEG54/PB6
P64/CMP2	36	67	SEG55/PB7
P65/CMP3	37	66	SEG56/PC0
P66	38	65	SEG57/PC1
P67/KTONE	39	64	SEG58/PC2
	40	63	SEG59/PC3
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Fig.1.1 Pin assignment (128-pin QFP)



COM9	1	106	SEG18
COM8	2	105	SEG19
COM7	3	104	SEG20
COM6	4	103	SEG21
COM5	5	102	SEG22
COM4	6	101	SEG23
COM3	7	100	SEG24
COM2	8	99	SEG25
COM1	9	98	SEG26
COM0	10	97	SEG27
VC5	11	96	SEG28
VC4	12	95	SEG29
VC3	13	94	SEG30
VC2	14	93	SEG31
VC1	15	92	SEG32
XIN	16	91	SEG33
XOUT	17	90	SEG34
VDD	18	89	SEG35
AVDD	18	88	SEG36
PLLC	19	87	SEG37
TONE	20	86	SEG38
NC	21	85	SEG39
NC	22	84	SEG40
AVSS	23	83	SEG41
GND	23	82	SEG42
TEST	24	81	SEG43
/RESET	25	80	SEG44
P70/INT0	26	79	SEG45
P71/INT0	27	78	SEG46
P72/INT0	28	77	SEG47
P73/INT0	29	76	SEG48/PB0
P74/INT1	30	75	SEG49/PB1
P75/INT1	31	74	SEG50/PB2
P76/INT1	32	73	SEG51/PB3
P77/INT2	33	72	SEG52/PB4
P60/SCK	34	71	SEG53/PB5
P61/SDO	35	70	SEG54/PB6
P62/SDI	36	69	SEG55/PB7
P63/CMP1	37	68	SEG56/PC0
P64/CMP2	38	67	SEG57/PC1
P65/CMP3	39	66	SEG58/PC2
P66	40	65	SEG59/PC3
	41	64	SEG60/PC4
P67/KTONE	42		
P55	43		
P56	44		
P57	45		
SEG79/P97	46		
SEG78/P96	47		
SEG77/P95	48		
SEG76/P94	49		
SEG75/P93	50		
SEG74/P92	51		
SEG73/P91	52		
SEG72/P90	53		
SEG71/P87	54		
SEG70/P86	55		
SEG69/P85	56		
SEG68/P84	57		
SEG67/P83	58		
SEG66/P82	59		
SEG65/P81	60		
SEG64/P80	61		
SEG63/PC7	62		
SEG62/PC6	63		
SEG61/PC5	64		
SEG60/PC4	65		
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Fig.1.2 Pin assignment (130-pin die)

## 5 Functional Block Diagram

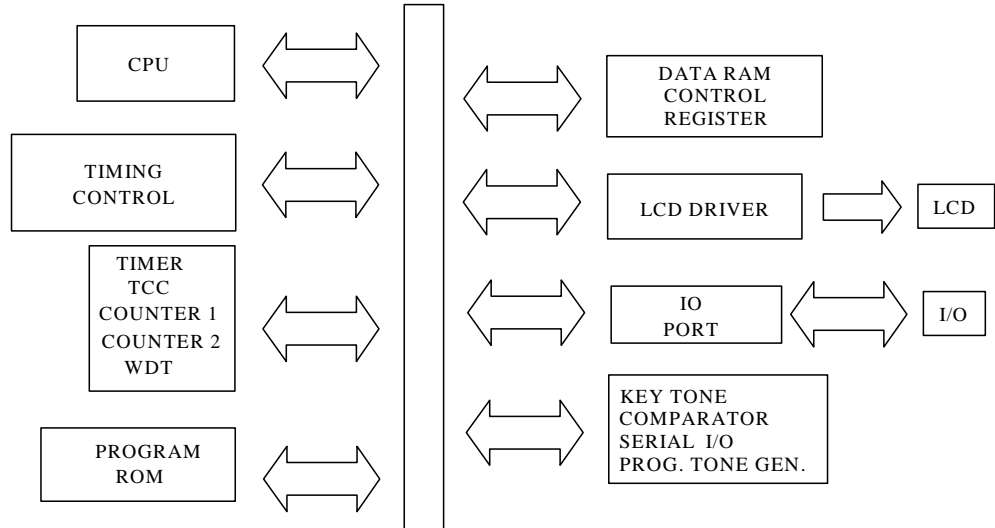


Fig.2 Block diagram1

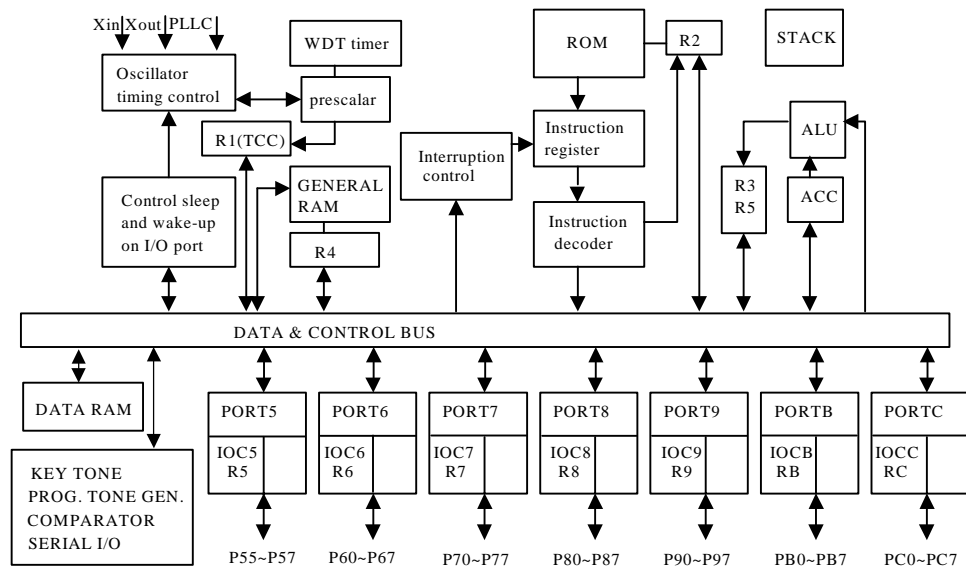


Fig.3 Block diagram2

## 6 Pin Descriptions

PIN	I/O	DESCRIPTION
<b>POWER</b>		
VDD AVDD	POWER	Digital power Analog power
GND AVSS	POWER	Digital ground Analog ground
<b>CLOCK</b>		
XIN	I	Input pin for the 32.768kHz oscillator
XOUT	O	Output pin for the 32.768kHz oscillator
PLLCL	I	Phase loop lock. Connects to a capacitor (between 0.01uF and 0.1uF ) to GND.
<b>LCD</b>		
COM0..COM15 COM16..COM23	O O (SEG0..SEG7)	Common driver pins for the LCD drivers COM16 to COM23 are shared with SEG0 to SEG7
SEG0..SEG7 SEG8..SEG15 SEG16..SEG23 SEG24..SEG31 SEG32..SEG39 SEG40..SEG47 SEG48..SEG55 SEG56..SEG63 SEG64..SEG71 SEG72..SEG79	O (COM16..COM23) O O (I/O : PORTB) O (I/O : PORTC) O (I/O : PORT8) O (I/O : PORT9)	Segment driver pins for the LCD drivers SEG0 to SEG7 are shared with COM16 to COM23 SEG8 to SEG15 are shared with IO PORT SEG16 to SEG23 are shared with IO PORT SEG24 to SEG31 are shared with IO PORT SEG32 to SEG39 are shared with IO PORT SEG40 to SEG47 are shared with IO PORT SEG48 to SEG55 are shared with IO PORT SEG56 to SEG63 are shared with IO PORT SEG64 to SEG71 are shared with IO PORT SEG72 to SEG79 are shared with IO PORT
VC1..VC5	I	Reference voltage input. Each one connects to one 0.1u capacitor with GND.
<b>TONE, KTONE</b>		
TONE	O	Programmable tone output pin
KTONE	O (PORT67)	Key tone output. Shared with PORT67
<b>SERIAL IO</b>		
SCK	IO (PORT60)	Master : output pin, Slave : input pin. This pin is shared with PORT60.
SDO	O (PORT61)	Output pin for serial data transfer. This pin is shared with PORT61.
SDI	I (PORT62)	Input pin for receiving data. This pin is shared with PORT62.
<b>COMPARATOR</b>		
CMP1 CMP2 CMP3	I (PORT63) I (PORT64) I (PORT65)	Comparator input pins. Shared with PORT63, PORT64 and PORT65.
<b>IO</b>		
P55 ~P57	I/O	Each bit of PORT5 can be an INPUT or OUTPUT port.
P60 ~P67	I/O	Each bit of PORT6 can be an INPUT or OUTPUT port. Internal pull high.
P70 ~ P77	I/O	Each bit of PORT7 can be an INPUT or OUTPUT port. Internal Pull high function. Auto key scan function. Interrupt function.
P80 ~ P87	I/O	Each bit of PORT8 can be an INPUT or OUTPUT port. Shared with LCD Segment signal.
P90 ~ P97	I/O	Each bit of PORT9 can be an INPUT or OUTPUT port. Shared with LCD Segment signal.
PB0 ~ PB7	I/O	Each bit of PORTB can be an INPUT or OUTPUT port. Shared with LCD Segment signal.
PC0 ~ PC7	I/O	Each bit of PORTC can be an INPUT or OUTPUT port. Shared with LCD Segment signal.
INT0	PORT70..73	Interrupt source which has the same interrupt flag. A falling edge signal on any pin from PORT70 to PORT73 generates an interrupt.



PIN	I/O	DESCRIPTION
INT1	PORT74..76	Interrupt source which has the same interrupt flag. A falling edge signal on any pin from PORT74 to PORT76 generates an interrupt.
INT2	PORT77	Interrupt source. An edge triggering signal (controlled by CONT register) on PORT77 generates an interrupt.
TEST	I	Sets the device to test mode for testing purposes only. Connect it to GND.
/RESET	I	Reset pin.

## 7 Functional Descriptions

### 7.1 Control Registers

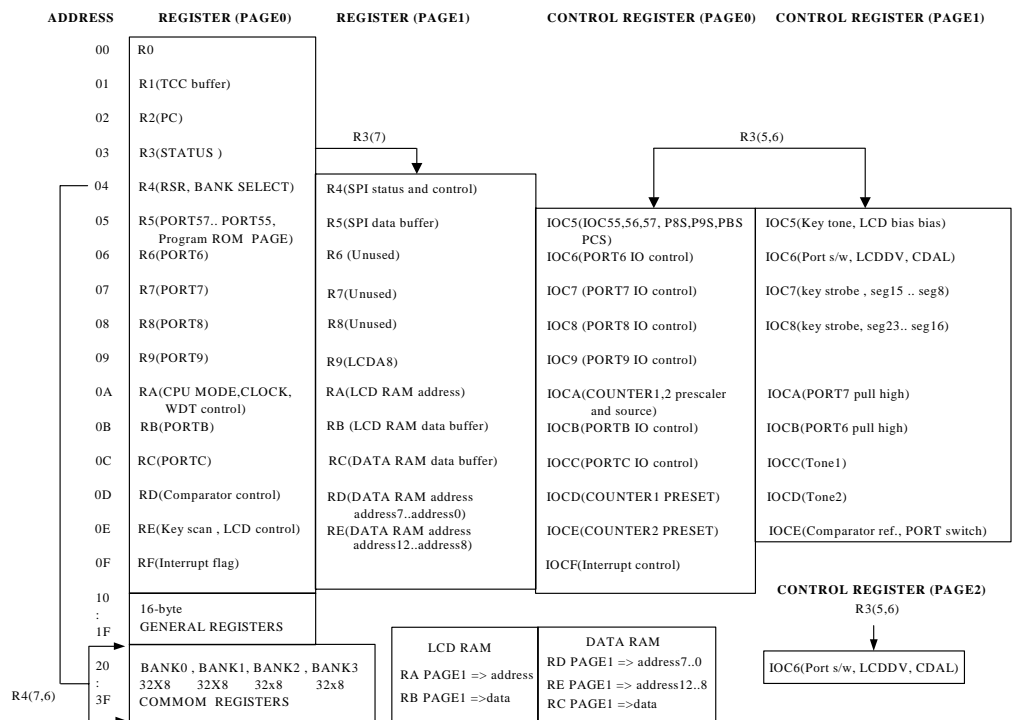


Fig.4 control register configuration



## 7.2 Control Register List

### 7.2.1 Paged registers (R PAGE0, RPAGE1, IOC PAGE0, IOC PAGE1) R0~R4 and RF are unpagged registers.

#### 7.2.1.1 R PAGE0

Addr	Name	Bit	Function
00	R0		Indirect addressing register
01	R1		TCC
02	R2		Program counter
03	R3		Status, Page selection
	C	0	Carry flag
	DC	1	Auxiliary carry flag
	Z	2	Zero flag
	P	3	Power down bit
	T	4	Time-out bit
	IOCPAGE	5	Change IOC5 ~ IOCE to PAGE0/PAGE1
	IOC6P1S	6	Change IOC6 PAGE1 to option-A/option-B
	PAGE	7	Change R4 ~ RE to PAGE0/PAGE1
04	R4		RAM selection for common registers
	RSR0~RSR5	0~5	Indirect addressing for common registers R20 ~ R3F
	RB0~RB1	6~7	Bank selection bits for common registers R20 ~ R3F
05	R5 PAGE0		PORT5 I/O data register, Program page selection
	PS0~PS4	0~4	Program page selection bits
	P55~P57	5~7	3-bit PORT5(5~7) I/O data register
06	R6 PAGE0		PORT6 I/O data register
	P60~P67	0~7	8-bit PORT6(0~7) I/O data register
07	R7 PAGE0		PORT7 I/O data register
	P70~P77	0~7	8-bit PORT7(0~7) I/O data register
08	R8 PAGE0		PORT8 I/O data register
	P80~P87	0~7	8-bit PORT8(0~7) I/O data register
09	R9 PAGE0		PORT9 I/O data register
	P90~P97	0~7	8-bit PORT9(0~7) I/O data register
0A	RA PAGE0		CPU power saving, PLL, Main clock selection, Watchdog timer
	WDTEN	0	Watchdog control bit
	1	1~2	Unused
	0	3	Unused
	CLK0~CLK1	4~5	Main clock selection bits
	PLEN	6	Power control bit for PLL. It is also a CPU mode control register
	0	7	Please clear this bit to 0
0B	RB PAGE0		PORTB I/O data register
	PB0~PB7	0~7	8-bit PORTB(0~7) I/O data register
0C	RC PAGE0		PORTC I/O data register
	PC0~PC7	0~7	8-bit PORTC(0~7) I/O data register
0D	RD PAGE0		Comparator control
	CMP_B0~CMP_B3	0~3	Reference voltage selection of the internal bias circuit for the comparator
	CMPS0~CMPS1	4~5	Channel selection from CMP1 to CMP3 for the comparator
	CMPFLAG	6	Comparator output flag
	CMPEN	7	Enable control bit for the comparator





Addr	Name	Bit	Function
0E	RE PAGE0		Key scan, LCD control
	LCDM0~LCDM1	0~1	LCD common mode, bias selection and COM/SEG switch control
	LCD0~LCD1	2~3	LCD operation function definition
	KEYSCAN	4	Key scan function enable control bit
	KEYSTRB	5	Key strobe enable control bit
	KEYCHK	6	Key check enable control bit
	1	7	Unused
0F	RF		Interrupt status register
	TCIF	0	Timer overflow interrupt flag for TCC
	CNT1	1	Timer overflow interrupt flag for COUNTER1
	CNT2	2	Timer overflow interrupt flag for COUNTER2
	INT0	3	Interrupt flag for the external INT0 pin
	INT1	4	Interrupt flag for the external INT1 pin
	INT2	5	Interrupt flag for the external INT2 pin
	0	6	Unused
	RBF	7	Interrupt flag when the SPI data transfer is complete

#### 7.2.1.2 R PAGE1

Addr	Name	Bit	Function
04	R4 PAGE1		SPI control register
	SBR0~SBR2	0~2	SPI baud rate selection bits
	SCES	3	SPI clock edge selection bit
	SE	4	SPI shift enable bit
	SRO	5	SPI read overflow bit
	SPIE	6	SPI enable bit
	RBF	7	SPI read buffer full flag
05	R5 PAGE1		SPI data buffer
	SPIB0~SPIB7	0~7	SPI data buffer
06	-		-
07	-		-
08	-		-
09	R9 PAGE1		LCD address MSB bit
	0	0~6	Unused
	LCDA8	7	MSB of LCD address for reading from or writing to LCD RAM
0A	RA PAGE1		LCD address
	LCDA0~LCDA7	0~7	LCD address for reading from or writing to LCD RAM
0B	RB PAGE1		LCD data buffer
	LCDD0~LCDD7	0~7	LCD data buffer for reading from or writing to LCD RAM
0C	RC PAGE1		
	RAMD0~RAMD7	0~7	Data RAM data buffer for reading from or writing to RAM
0D	RD PAGE1		Data RAM address0 ~ address7
	RAMA0~RAMA7	0~7	Data RAM address0 ~ address7 for reading from or writing to RAM
0E	RE PAGE1		Data RAM address8 ~ address11
	RAMA8~RAMA11	0~3	Data RAM address8 ~ address11 for reading from or writing to RAM
	0	5	Unused





7.2.1.3 IOC PAGE0

Addr	Name	Bit	Function
05	IOC5 PAGE0		PORT5 I/O control register, PORT switch
	P8SL	0	Switch low nibble I/O PORT8 or LCD segment output
	P8SH	1	Switch high nibble I/O PORT8 or LCD segment output
	P9SL	2	Switch low nibble I/O PORT9 or LCD segment output
	P9SH	3	Switch high nibble I/O PORT9 or LCD segment output
	0	4	Unused
	IOC55~IOC57	5~7	PORT5(5~7) I/O direction control register
06	IOC6 PAGE0		PORT6 I/O control register
	IOC60~IOC67	0~7	PORT6(0~7) I/O direction control register
07	IOC7 PAGE0		PORT7 I/O control register
	IOC70~IOC77	0~7	PORT7(0~7) I/O direction control register
08	IOC8 PAGE0		PORT8 I/O control register
	IOC80~IOC87	0~7	PORT8(0~7) I/O direction control register
09	IOC9 PAGE0		PORT9 I/O control register
	IOC90~IOC97	0~7	PORT9(0~7) I/O direction control register
0A	IOCA PAGE0		Counter1 and Counter2 clock and scale setting
	C1P0~C2P2	0~2	Counter1 scaling
	CNT1S	3	Counter1 clock source
	C2P0~C2P2	4~6	Counter2 scaling
	CNT2S	7	Counter2 clock source
0B	IOCB PAGE0		PORTB I/O control register
	IOCB0~IOCB7	0~7	PORTB(0~7) I/O direction control register
0C	IOCC PAGE0		PORTC I/O control register
	IOCC0~IOCC7	0~7	PORTC(0~7) I/O direction control register
0D	IOCD PAGE0		Counter1 data buffer
	CN10~CN17	0~7	Counter1 data buffer that you can read from and write to
0E	IOCE PAGE0		Counter2 data buffer
	CN20~CN27	0~7	Counter2 data buffer that you can read from and write to
0F	IOCF		Interrupt mask register
	TCIF	0	Interrupt enable bit for TCC
	CNT1	1	Interrupt enable bit for COUNTER1
	CNT2	2	Interrupt enable bit for COUNTER2
	INT0	3	Interrupt enable bit for the external INT0 pin
	INT1	4	Interrupt enable bit for the external INT1 pin
	INT2	5	Interrupt enable bit for the external INT2 pin
	0	6	Unused
	RBF	7	Interrupt enable bit when the SPI data transfer is complete

### 7.2.1.4 IOC PAGE1

Addr	Name	Bit	Function
05	IOC5 PAGE1		Key tone control, LCD bias control
	BIAS0~BIAS3	0~3	LCD operation voltage selection
	0	4	Unused
	KTS	5	Key tone output switch
	KT0~KT1	6~7	Key tone output frequency and power control
06	IOC6 PAGE1		Empty
07	IOC7 PAGE1		Key strobe control register
	STRB8~STRB15	0~7	Key strobe control bits
08	IOC8 PAGE1		Key strobe control register
	STRB16~STRB23	0~7	Key strobe control bits
09	-		-
0A	IOCA PAGE1		PORT7 pull high control register
	PH70~PH77	0~7	PORT7(0~7) pull high control register
0B	IOCB PAGE1		PORT6 pull high control register
	PH60~PH67	0~7	PORT6(0~7) pull high control register
0C	IOCC PAGE1		TONE1 control register
	T10~T17	0~7	Tone generator1's frequency divider and power control
0D	IOCD PAGE1		TONE2 control register
	T20~T27	0~7	Tone generator2's frequency divider and power control
0E	IOCE PAGE1		Comparator reference voltage type, PORT switch
	0	0~3	Unused
	CMPIN1	4	Switch for controlling PORT63 IO PORT or a comparator input
	CMPIN1	5	Switch for controlling PORT64 IO PORT or a comparator input
	CMPIN1	6	Switch for controlling PORT65 IO PORT or a comparator input
	CMPREF	7	Switch for comparator reference voltage type

### 7.2.1.5 IOC PAGE 2

Addr	Name	Bit	Function
06	IOC6 PAGE2		PORT switch, LCD driving ability control
	0	0~2	Unused
	LCDDV0~LCDDV1	3~4	LCD driver's driving ability control
	PBS	5	Switch I/O PORTB or LCD segment output
	PCSL	6	Switch low nibble I/O PORTC or LCD segment output
	PCSH	7	Switch high nibble I/O PORTC or LCD segment output
0E	IOCE PAGE2		
	0	7	This bit must clear to 0

**A Unpage registers (Common registers)**

In addition to R0~R4 and RF, other unpage registers are listed below.

Addr	Name	Bit	Function
10	R10		Common register
:	:		:
1F	R1F		Common register
20	R20		4 – bank common register
:	:		:
3F	R3F		4 – bank common register

**B Unaddressable register**

Name	Bit	Function
ACC		Accumlator : Internal data transfer and instruction operand holding
CONT		Control register
PSR0~PSR2	0~2	TCC/WDT prescaler bits
PAB	3	Prescaler assignment bit
-	4	(unused)
TS	5	TCC signal source
INT	6	INT enable flag
INT_EDGE	7	Interrupt edge type of P70

## 7.3 Operational Register Detail Description

### 7.3.1 R0 (Indirect Addressing Register)

R0 is not a physically-implemented register. It is useful as an indirect addressing pointer. Any instruction using R0 as a register accesses data pointed by the RAM Select Register (R4).

Example:

Mova, @0x20; store an address at R4 for indirect addressing

Mov0x04, A

Mova, @0xAA; write data 0xAA to R20 at bank0 through R0

Mov0x00, A



### 7.3.2 R1 (TCC)

TCC data buffer. Increased by 16.384kHz or by the instruction clock cycle (controlled by the CONT register).

Written and read by the program as any other register.

### 7.3.3 R2 (Program Counter)

The structure is depicted in Fig. 5.

Generates thirteen 32K on-chip PROGRAM ROM addresses to the corresponding instruction codes.

"JMP" directly loads the low 10 program counter bits.

"CALL" loads the low 10 bits of the PC, PC+1, and then pushes them into the stack.

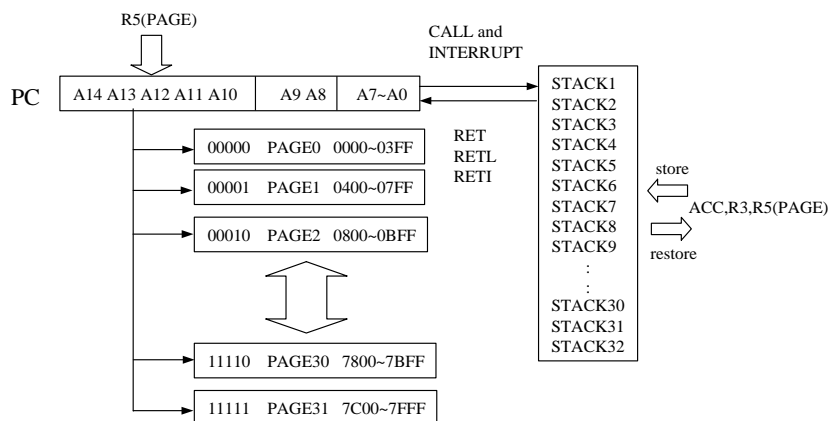
"RET" ("RETL k", "RETI") loads the program counter with the contents at the top of stack.

"MOV R2,A" allows the loading of an address from the A register to the PC, and the ninth and tenth bits are cleared to "0".

"ADD R2,A" allows a relative address be added to the current PC, and contents of the ninth and tenth bits are cleared to "0".

"TBL" allows a relative address be added to the current PC, without changing the contents of the ninth and tenth bits. The most significant bit (A10~A14) will be loaded with the content of bit PS0~PS3 in the status register (R5) upon the execution of a "JMP", "CALL", "ADD R2,A", or "MOV R2,A" instruction.

If an interrupt is triggered, PROGRAM ROM will jump to address8 at page0. The CPU will store ACC, R3 status and R5 PAGE automatically. it will be restored after instruction RETI.



*Fig.5 Program counter organization*

### 7.3.4 R3 (Status Register)

7	6	5	4	3	2	1	0
PAGE	IOC6P1S	IOCPAGE	T	P	Z	DC	C

**Bit 0 (C)** : Carry flag

**Bit 1 (DC)** : Auxiliary carry flag

**Bit 2 (Z)** : Zero flag

**Bit 3 (P)** : Power down bit.

Set to 1 during power on or by a "WDTC" command and reset to 0 by a "SLEP" command.

Bit 4 (T) : Time-out bit.

Set to 1 by the "SLEP" and "WDTC" commands, or during power up and reset to 0 when WDT times out.

EVENT	T	P	REMARK
WDT wake up from sleep mode	0	0	
WDT times out (when not in sleep mode)	0	1	
/RESET wake up from sleep	1	0	
Power up	1	1	
Low pulse on /RESET	x	X	x = don't care

**Bit 5(IOC6PAGE)** : change IOC5 ~ IOCE to another page

Please refer to Fig.4 control register configuration for details.

0/1 → page0 / page1

**Bit 6(IOC6P1S)** : change IOC6 PAGE1 to another option register

Please refer to Fig.4 control register configuration for details.

0/1 → page1 option-A/page1 option-B

**Bit 7(PAGE)** : change R4 ~ RE to another page

Please refer to Fig.4 control register configuration for details.

0/1 → page0 / page1

### 7.3.5 R4 (RAM selection for common registers R20 ~ R3F, SPI control)

### 7.3.5.1 PAGE0 (RAM selection register)

7	6	5	4	3	2	1	0
RB1	RB0	RSR5	RSR4	RSR3	RSR2	RSR1	RSR0

**Bit 0 ~ Bit 5 (RSR0 ~ RSR5) :** Indirect addressing for common registers R20 ~ R3F  
RSR bits are used to select up to 32 registers (R20 to R3F) in the indirect addressing mode.

**Bit 6 ~ Bit 7 (RB0 ~ RB1) :** Bank selection bits for common registers R20 ~ R3F  
These selection bits are used to determine which bank is activated among the 4 banks for 32 registers (R20 to R3F).

Please refer to Fig.4 control register configuration for details.

### 7.3.5.2 PAGE1 (SPI control register)

7	6	5	4	3	2	1	0
RBF	SPIE	SRO	SE	SCES	SBR2	SBR1	SBR0

Fig. 6 shows how SPI communicates with the other devices using the SPI module. If SPI is a master controller, it sends the clock rate through the SCK pin. An 8-bit data is transmitted and received at the same time. If SPI is defined as a slave, its SCK pin could be programmed as an input pin. Data will continue to be shifted depending on the clock rate and the selected edge.

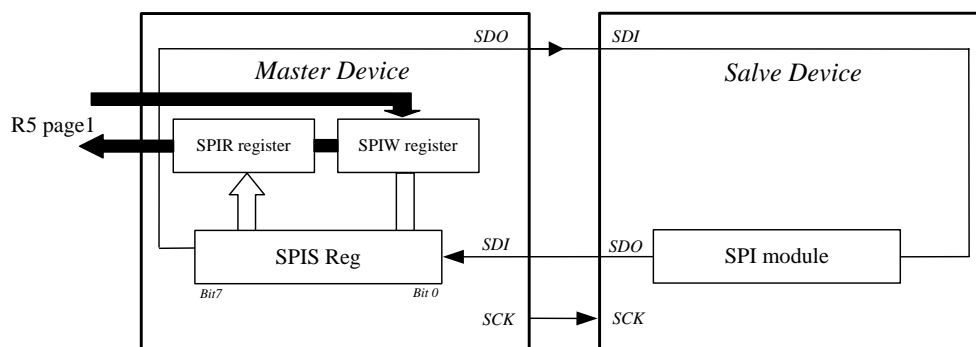


Fig.6 Single SPI Master / Salve Communication

**Bit 0 ~ Bit 2 (SBR0 ~ SBR2) : SPI baud rate selection bits**

SBRS2(Bit 2)	SBRS1(Bit 1)	SBRS0(Bit 0)	Mode	Band rate
0	0	0	Master	Fsco
0	0	1	Master	Fsco/2
0	1	0	Master	Fsco/4
0	1	1	Master	Fsco/8
1	0	0	Master	Fsco/16
1	0	1	Master	Fsco/32
1	1	0	Slave	
1	1	1	x	x

**Note**

*Fsco = CPU instruction clock*

For example :

If PLL is enabled and RA PAGE0 (Bit5,Bit4)=(1,1), then the instruction clock is 3.58MHz/2 → Fsco=3.5862MHz/2

If PLL is enabled and RA PAGE0 (Bit5,Bit4)=(0,0), then the instruction clock is 0.895MHz/2 → Fsco=0.895MHz/2

If PLL is disabled, then the instruction clock is 32.768kHz/2 → Fsco=32.768kHz/2.

**Bit 3 (SCES) : SPI clock edge selection bit**

1 → Data shifts out on falling edge, and shifts in on rising edge. Data is held during high level.

0 → Data shifts out on rising edge, and shifts in on falling edge. Data is held during low level.

**Bit 4 (SE) : SPI shift enable bit**

1 → Start to shift, and stay on 1 while the current byte is still being transmitted.

0 → Reset as soon as the data shift is complete, and the next byte is ready to be shifted.

**Note**

*This bit has to be reset in software.*

*Bit 5 (SRO) : SPI read overflow bit*





SPIC reg. : SPI control register

SDO/P61 : Serial data out

SDI/P62 : Serial data in

SCK/P60 : Serial clock.

RBF : Set by the buffer full detector, and reset in software.

RBF1 : Interrupt flag. Set by the buffer full detector, and reset in software.

Buffer Full Detector : Set to 1, when an 8-bit data shift is complete.

SE : Loads the data in the SPIW register, and begin to shift data

SPIE : SPI control register

SPIS reg. : Shift data in and out. The MSB will be shifted first. Both the SPIS and the SPIW registers are loaded at the same time. Once data is being written to, SPIS starts data transmission. The received data will be moved to the SPIR register, after the the 8-bit data shift is complete. The RBF (Read Buffer Full ) flag and the RBF1(Read Buffer Full Interrupt) flag are set.

SPIR reg. : Read buffer. The buffer will be updated when the 8-bit data shift is complete. The data must be read before the next reception is finished. The RBF flag is cleared as the SPIR register is read.

SPIW reg. : Write buffer. The buffer will deny any write operation until the 8-bit data shift is complete. The SE bit will stay on 1 if data transmission is still in progress. This flag must be cleared after the data shift is finished. Users can determine if the next write operation attempt is available.

SBR2 ~ SBR0: Set the clock frequency/rates and sources.

Clock select : Select either the internal instruction clock or the external 16.338KHz clock as the clock rate for performing a data shift.

Edge Select : Select the appropriate clock edges by setting the SCES bit.

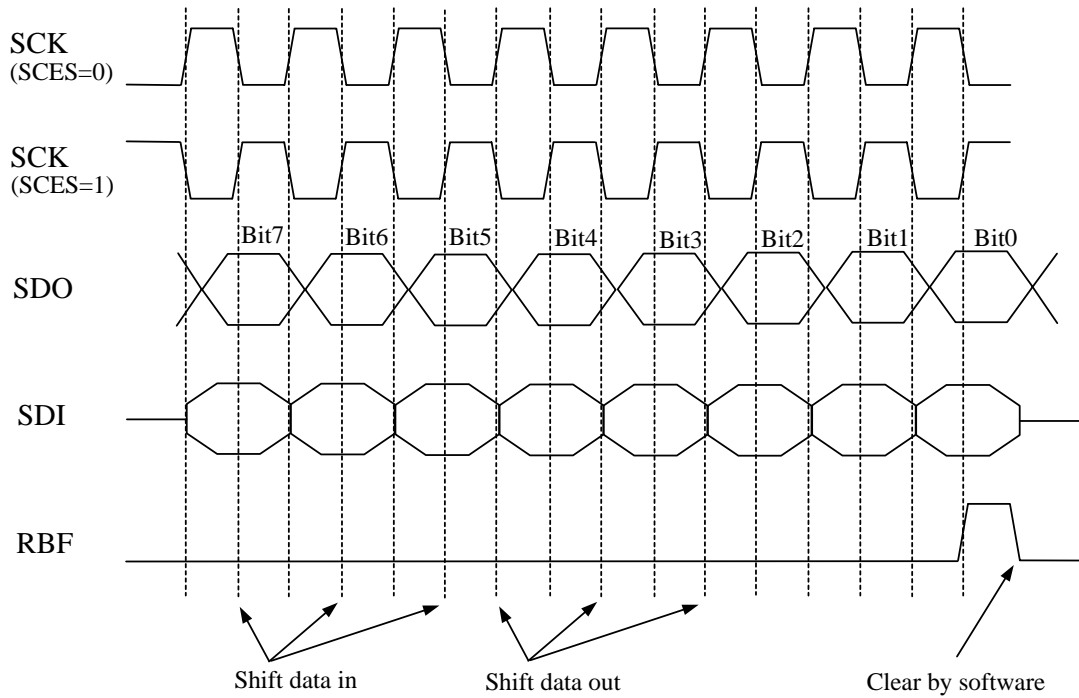


Fig.8 SPI timing

### 7.3.6 R5 (PORT5 I/O data, Program page selection, SPI data)

#### 7.3.6.1 PAGE0 (PORT5 I/O data register, Program page register)

7	6	5	4	3	2	1	0
R57	R56	R55	PS4	PS3	PS2	PS1	PS0

Bit 0 ~ Bit 4 (PS0 ~ PS4) : Program page selection bits

PS4	PS3	PS2	PS1	PS0	Program memory page (Address)
0	0	0	0	0	Page 0
0	0	0	0	1	Page 1
0	0	0	1	0	Page 2
0	0	0	1	1	Page 3
:	:	:	:	:	:
:	:	:	:	:	:
1	1	1	1	0	Page 30
1	1	1	1	1	Page 31

User can use the PAGE instruction to maintain the program page. Otherwise, user can use the far jump (FJMP) or far call (FCALL) instructions to access code blocks. And the program page is maintained by the compiler in EMC. It changes the program by inserting instructions within a program.

**Bit 5 ~ Bit 7 (P55 ~ P57) :** 3-bit PORT5(5~7) I/O data register

You can use the IOC register to set each bit for input or output

### 7.3.6.2 PAGE1 (SPI data buffer)

7	6	5	4	3	2	1	0
SPIB7	SPIB6	SPIB5	SPIB4	SPIB3	SPIB2	SPIB1	SPIB0

**Bit 0 ~ Bit 7 (SPIB0 ~ SPIB7) :** SPI data buffer

If you write data to this register, data will be written to the SPIW register. If you read this data, it will be read from the SPIR register. Please refer to figure7

### 7.3.7 R6 (PORT6 I/O data)

#### 7.3.7.1 PAGE0 (PORT6 I/O data register)

7	6	5	4	3	2	1	0
P67	P66	P65	P64	P63	P62	P61	P60

**Bit 0 ~ Bit 8 (P60 ~ P67) :** 8-bit PORT6(0~7) I/O data register

You can use the IOC register to set each bit for input or output.

### 7.3.8 R7 (PORT7 I/O data)

#### 7.3.8.1 PAGE0 (PORT7 I/O data register)

7	6	5	4	3	2	1	0
P77	P76	P75	P74	P73	P72	P71	P70

**Bit 0 ~ Bit 7 (P70 ~ P77) :** 8-bit PORT7(0~7) I/O data register

You can use the IOC register to set each bit for input or output .



### 7.3.9 R8 (PORT8 I/O data)

#### 7.3.9.1 PAGE0 (PORT8 I/O data register)

7	6	5	4	3	2	1	0
P87	P86	P85	P84	P83	P82	P81	P80

**Bit 0 ~ Bit 7 (P80 ~ P87) :** 8-bit PORT8(0~7) I/O data register

You can use the IOC register to set each bit for input or output.

### 7.3.10 R9 (PORT9 I/O data, extra LCD address bit)

#### 7.3.10.1 PAGE0 (PORT9 I/O data register)

7	6	5	4	3	2	1	0
P97	P96	P95	P94	P93	P92	P91	P90

**Bit 0 ~ Bit 7 (P90 ~ P97) :** 8-bit PORT9(0~7) I/O data register

You can use the IOC register to set each bit for input or output.

#### 7.3.10.2 PAGE1 (LCD address MSB bit)

7	6	5	4	3	2	1	0
LCDA8	0	0	0	0	0	0	0

**Bit 0 ~ Bit6 = 0 :** unused

**Bit 7 (LCDA8) :** MSB of the LCD address for reading from and writing to LCD RAM .

Other LCD address bits LCDA7 ~ LCDA0 are set from RA PAGE1 Bit 7 ~ Bit 0.

For LCD address access over 0xFFH, set this bit to "1"; otherwise set this bit to "0".

### 7.3.11 RA (CPU power saving, PLL, Main clock selection, Watchdog timer, LCD address)

**7.3.11.1 PAGE0 (CPU power saving bit, PLL, Main clock selection bits, Watchdog timer enable bit)**

7	6	5	4	3	2	1	0
0	PLLEN	CLK1	CLK0	0	1	1	WDTEN

**Bit 0 (WDTEN) :** Watchdog control register

You can use the WDTC instruction to clear the watchdog counter. The counter 's clock source is 32768/2 Hz. If the prescaler assigns to TCC, the watchdog counter will time out by  $(1/32768) * 2 * 256 = 15.616\text{ms}$ . If the prescaler assigns to WDT, the timeout period will be longer depending on the ratio of the prescaler.

0/1 → disable/enable

**Bit 1~ Bit 2 = 1 :** unused

**Bit 3 = 0 :** unused

**Bit 4 ~ Bit 5 (CLK0 ~ CLK1) :** Main clock selection bits

User can choose different frequencies for the main clock by setting CLK1 and CLK2. The following lists the various clock frequencies.

PLLEN	CLK1	CLK0	Sub clock	MAIN clock	CPU clock
1	0	0	32.768kHz	895.658kHz	895.658kHz (Normal mode)
1	0	1	32.768kHz	1.7913MHz	1.7913MHz (Normal mode)
1	1	0	32.768kHz	10.7479MHz	10.7479MHz (Normal mode)
1	1	1	32.768kHz	3.5826MHz	3.5826MHz (Normal mode)
0	Don't care	don't care	32.768kHz	don't care	32.768kHz (Green mode)
0	Don't care	don't care	32.768kHz	don't care	32.768kHz (Green mode)
0	Don't care	don't care	32.768kHz	don't care	32.768kHz (Green mode)
0	Don't care	don't care	32.768kHz	don't care	32.768kHz (Green mode)

**Bit 6 (PLLEN) :** PLL enable control bit

It is the CPU mode control register. If PLL is enabled, the CPU will operate at normal mode (high frequency, main clock); otherwise, it will run at green mode (low frequency, 32768 Hz).

0/1 → disable/enable

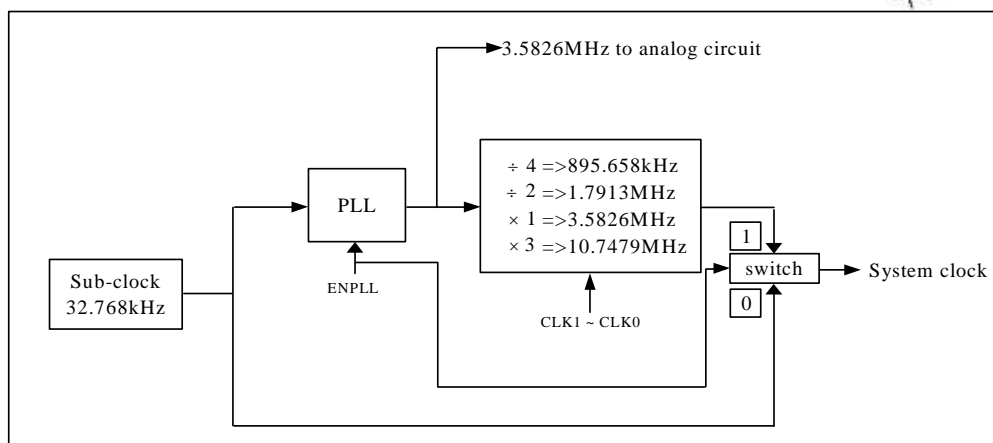


Fig.9. The relation between 32.768kHz and PLL

**Note**

*Bit 7: Unused register. Always keep this bit to 0. Otherwise, unexpected error may occur.*

The status after wake-up and the wake-up sources are listed in the following table.

Wakeup signal	SLEEP mode	GREEN mode	NORMAL mode
	RA(7,6)=(0,0) + SLEP	RA(7,6)=(x,0) no SLEP	RA(7,6)=(x,1) no SLEP
TCC time out IOCF bit0=1 And "ENI"	No function	Interrupt (jump to address 8 at page0)	Interrupt (jump to address 8 at page0)
COUNTER1 time out IOCF bit1=1 And "ENI"	No function	Interrupt (jump to address 8 at page0)	Interrupt (jump to address 8 at page0)
COUNTER2 time out IOCF bit2=1 And "ENI"	No function	Interrupt (jump to address 8 at page0)	Interrupt (jump to address 8 at page0)
WDT time out	RESET and Jump to address 0	RESET and Jump to address 0	RESET and Jump to address 0
PORT7 IOCF bit3 or bit4 or bit5 =1 And "ENI"	RESET and Jump to address 0	Interrupt (jump to address 8 at page0)	Interrupt (jump to address 8 at page0)

**Note**

- PORT70 ~ PORT73 's wakeup function is controlled by IOCF bit3 and ENI instruction. They are falling edge triggers.
- PORT74 ~ PORT76 's wakeup function is controlled by IOCF bit4 and ENI instruction. They are falling edge triggers.
- PORT77 's wakeup function is controlled by IOCF bit5 and ENI instruction. It's a falling edge or rising edge trigger (controlled by CONT register).

**7.3.11.2 PAGE1 (LCD address)**

7	6	5	4	3	2	1	0
LCDA7	LCDA6	LCDA5	LCDA 4	LCDA 3	LCDA 2	LCDA 1	LCDA 0

**Bit 0 ~ Bit 7 (LCDA0 ~ LCDA7) :** LCD address for LCD RAM reading or writing

The data in the LCD RAM correspond to the COMMON and SEGMENT signals as shown in the following table .

COM23 ~ COM16 (set R9 PAGE1 bit7=1)	COM15 ~COM8 (set R9 PAGE1 bit7=0)	COM7 ~ COM0 (set R9 PAGE1 bit7=0)	
Address 100H	Address 80H	Address 00H	SEG0
Address 101H	Address 81H	Address 01H	SEG1
Address 102H	Address 82H	Address 02H	SEG1
:	:	:	:
:	:	:	:
:	:	:	:
Address 14EH	Address CEH	Address 4EH	SEG78
Address 14FH	Address CFH	Address 4FH	SEG79
Address 150H	Address D0H	Address 50H	Empty
:	:	:	:
Address 17FH	Address FFH	Address 7FH	Empty

**7.3.12 RB (PORTB I/O data, LCD data)**
**7.3.12.1 PAGE0 (PORTB I/O data register)**

7	6	5	4	3	2	1	0
PB7	PB6	PB5	PB4	PB3	PB2	PB1	PB0

**Bit 0 ~ Bit 7 (PB0 ~ PB7) :** 8-bit PORTB(0~7) I/O data register

User can use the IOC register to set each bit for input or output.

**7.3.12.2 PAGE1 (LCD data buffer)**

7	6	5	4	3	2	1	0
LCDD7	LCDD6	LCDD5	LCDD4	LCDD3	LCDD2	LCDD1	LCDD0

**Bit 0 ~ Bit 7 (LCDD0 ~ LCDD7) :** LCD data buffer for LCD RAM reading or writing

For example:

MOVA,@0



```

MOV    R9_PAGE1,A
MOVRA_PAGE1,A;ADDRESS
MOVA,@0XAA
MOVRB_PAGE1,A;WRITE DATA 0XAA TO LCD RAM
MOVA,RB_PAGE1;READ DATA FROM LCD RAM
:

```

### 7.3.13 RC (PORTC I/O data, Data RAM data)

#### 7.3.13.1 PAGE0 (PORTC I/O data register)

7	6	5	4	3	2	1	0
PC7	PC6	PC5	PC4	PC3	PC2	PC1	PC0

**Bit 0 ~ Bit 7 (PC0 ~ PC7)** : 8-bit PORTC(0~7) I/O data register

User can use the IOC register to set each bit for input or output.

#### 7.3.13.2 PAGE1 (Data RAM data buffer)

7	6	5	4	3	2	1	0
RAMD7	DRAMD6	RAMD5	RAMD4	RAMD3	RAMD2	RAMD1	RAMD0

**Bit 0 ~ Bit 7 (RAMD0 ~ RAMD7)** : Data RAM data buffer for reading from or writing to RAM.

For example:

```

MOVA,@1
MOV RD_PAGE1,A
MOVA,@0
MOV RE_PAGE1,A
MOVA,@0x55
MOV RC_PAGE1,A;write data 0x55 to DATA RAM whose address is "0001".
MOV A,RC_PAGE1;read data
:

```

### 7.3.14 RD (Comparator control, Data RAM address(0 ~ 7))

#### 7.3.14.1 PAGE0 (Comparator control bits)

7	6	5	4	3	2	1	0
CMPEN	CMPFLAG	CMPS1	CMPS0	CMP_B3	CMP_B2	CMP_B1	CMP_B0

If you define PORT63 , PORT64 or PORT65 (by CMPIN1, CMPIN2, CMPIN3 at IOCE page1) as a comparator input or PORT6, you can use this register to control the function of the comparator.

**Bit 0 ~ Bit 3 (CMP\_B0 ~ CMP\_B3) :** Reference voltage selection of the internal bias circuit for the comparator.

Reference voltage for the comparator =  $VDD \times (n + 0.5) / 16$  , n = 0 to 15

**Bit 4 ~ Bit 5 (CMPS0 ~ CMPS1) :** Channel selection from CMP1 to CMP3 for the comparator

CMPS1	CMPS0	Input
0	0	CMP1
0	1	CMP2
1	0	CMP3
1	1	Reserved

**Bit 6 (CMPFLAG) :** Comparator output flag

0 → Input voltage < reference voltage

1 → Input voltage > reference voltage

**Bit 7 (CMPEN) :** Enable control bit for the comparator.

0/1 → disable/enable

The relation between these registers are shown in Fig.10.

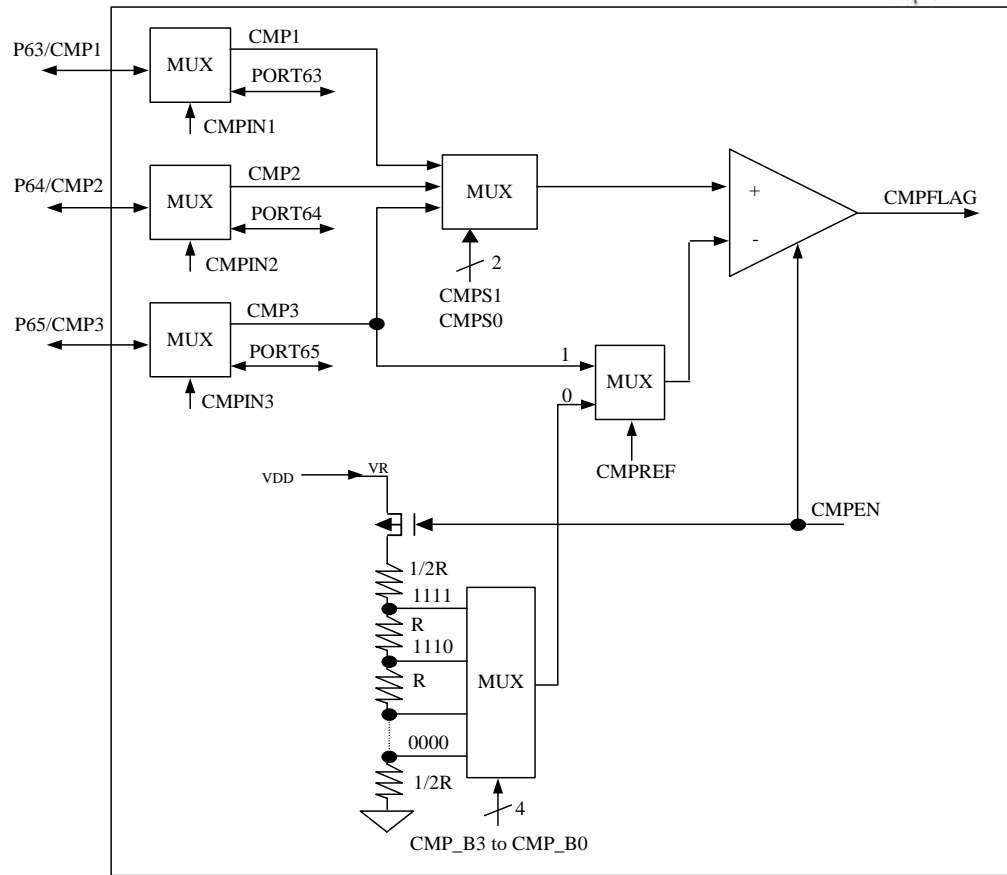


Fig.10. Comparator circuit

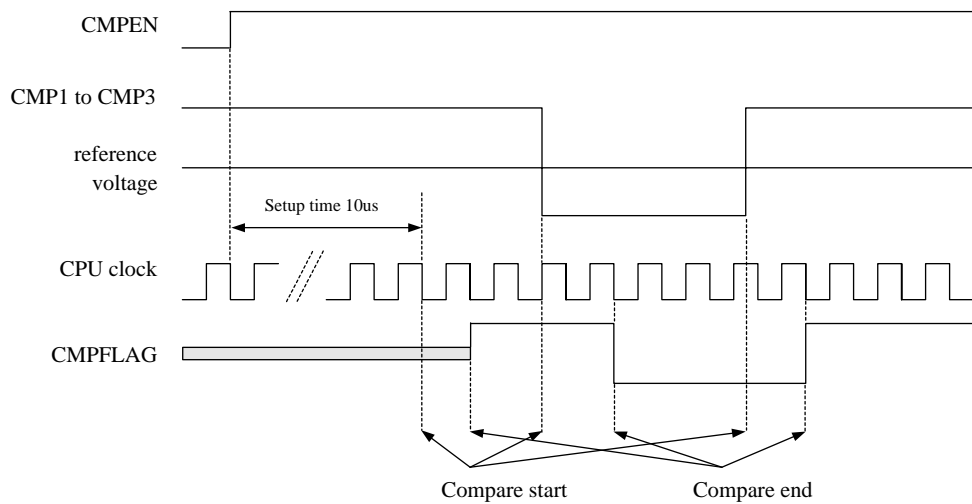


Fig.11. Comparator timing

**7.3.14.2 PAGE1 (Data RAM address0 ~ address7)**

7	6	5	4	3	2	1	0
RAMA7	RAMA6	RAMA5	RAMA4	RAMA3	RAMA2	RAMA1	RAMA0

**Bit 0 ~ Bit 7 (RAMA0 ~ RAMA7) :** Data RAM address (address0 to address7) for reading from or writing to RAM

**7.3.15 RE (Key sacn, LCD control, Data RAM addresss(8 ~ 10))**
**7.3.15.1 PAGE0 (Key scan control, LCD control)**

7	6	5	4	3	2	1	0
1	KEYCHK	KEYSTRB	KEYSCAN	LCD1	LCD0	LCDM1	LCDM0

**Bit 0 ~ Bit 1 (LCDM0 ~ LCDM1) :** LCD common mode, bias select and COM/SEG switch control bits

LCDM1, LCDM0	COM output mode	LCD bias	COM/SEG switch
0,0	16 common	1/4 bias	SEG0 ~ SEG7 select
0,1	9 common	1/4 bias	SEG0 ~ SEG7 select
1,0	8 common	1/4 bias	SEG0 ~ SEG7 select
1,1	24 common	1/5 bias	COM16 ~ COM23 select

**Note**

*When 8, 9 and 16 LCD common mode are set, COM16/SEG0 pin ~ COM23/SEG7 pin are also set to SEG0 ~ SEG7 and LCD bias is 1/4 bias. When 24 LCD common mode is set, COM16/SEG0 pin ~ COM23/SEG7 pin are also set to COM16 ~ COM23 and LCD bias is 1/5 bias.*

**Bit 2 ~ Bit 3 (LCD0 ~ LCD1) :** LCD operation function definition.

LCD1, LCD0	LCD operation
0,0	Disable
0,1	Blanking
1,0	Reserved
1,1	LCD enable



**Note**

*Key strobe and key check functions should be enabled regardless of whether the LCD is enabled or not.*

The controller can control the LCD directly. The LCD block is made up of the LCD driver, display RAM, segment output pins, common output pins and LCD operating bias pins.

Duty, the number of segment , the number of common and frame frequency are determined by the LCD mode register RE PAGE0 Bit 0~ Bit 1.

When 8, 9 or 16 LCD commons are used, LCD operating bias pins VC1, VC2, VC4 and VC5 need to be connected to 0.1uF capacitors to the ground (VC3 is not necessary). When 24 LCD commons are used, all LCD operating bias pins VC1 ~ VC5 need to be connected to the 0.1uF capacitors to the ground.

The LCD driver can be controlled as different driving ability (refer to IOC6 PAGE1 Option-B register).

The basic structure contains a time controller which uses the basic frequency of 32.768kHz to generate the proper timing for different duty and display access. The RE PAGE1 register is a command register for the LCD driver and display. The LCD display (disable, enable, blanking) is controlled by RE PAGE0 Bit 2 ~ Bit 3 and the driving duty is decided by RE PAGE Bit 0 ~ Bit 2. LCD display data is stored in data RAM whose address and data access function are controlled by registers R9, RA PAGE1 and RB PAGE1.

You can set the contrast of the LCD display using IOC5 PAGE1 (BIAS3..BIAS0). Up to 16 levels of contrast is available. In addition, the internal voltage follower allows greater driving source.

COM signal : The number of COM pins varies depending on the duty cycle used, as follows:

in 1/8 duty mode COM8 ~ COM15 must be open.

In 1/9 duty mode COM9~ COM15 must be open

in 1/16 duty mode COM0 ~ COM15 pins must be used.

in 1/24 duty mode COM0 ~ COM23 pins must be used.

duty	COM0 ~ COM7	COM8	COM9	..	COM15	COM15 ~ COM23
1/8	o	x	x	..	x	x
1/9	o	o	x	..	x	x
1/16	o	o	o	..	o	x

1/24	o	o	o	..	o	o
------	---	---	---	----	---	---

x : open, o : select

SEG signal: The segment signal pins are connected to the corresponding display RAM. The high byte to the low byte Bit 0 ~ Bit 7 correspond to COM0 ~ COM23 respectively . When a bit of display RAM is set to 1, a select signal is sent to the corresponding segment pin, and when the bit is 0 , a non-select signal is sent to the corresponding segment pin.

**Bit 4 (KEYSCAN) :** Key scan function enable control bit

0/1 → disable/enable

If you enable the key scan function, the LCD waveform will include periodic pulses for each cycle as shown in Fig.12.

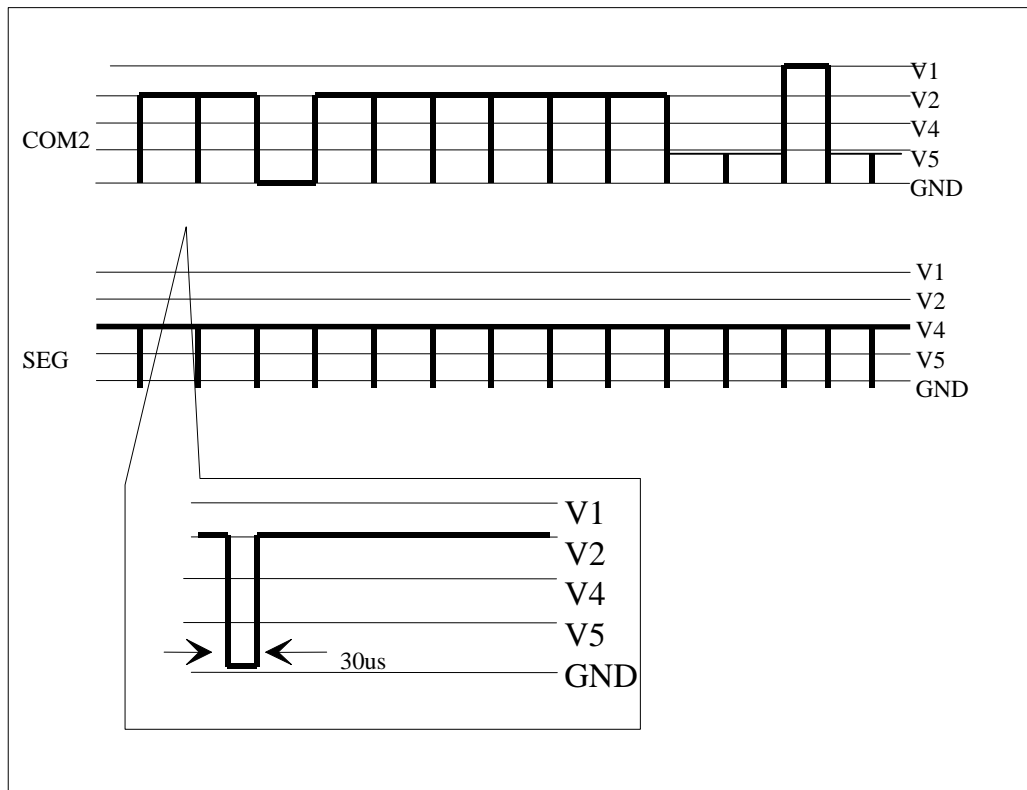


Fig.12. key scan waveform for 1/8, 1/9, 1/16 duty

**Bit 5 (KEYSTRB) :** Key strobe enable control bit

0/1 → disable/enable

If you set the key strobe signal bit , the segment will switch to strobe signal temporally and output zero signal ( one instruction long ) one by one from segment 8 to segment



23. During one segment strobe time, the CPU will check whether port7(0:3) is equal to "1111" or not. If not, CPU will latch a zero at IOC7 PAGE1 and IOC8 PAGE1 one by one depending on which segment triggered the strobe.

After "strobing", this bit will be cleared . Fig.13 shows a key strobe signal.

STROBE	REGISTER															
	IOC7(0)	IOC7(1)	IOC7(2)	IOC7(3)	IOC7(4)	IOC7(5)	IOC7(6)	IOC7(7)	IOC8(0)	IOC8(1)	IOC8(2)	IOC8(3)	IOC8(4)	IOC8(5)	IOC8(6)	IOC8(7)
SEG8	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
SEG9	1	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1
SEG10	1	1	0	1	1	1	1	1	1	1	1	1	1	1	1	1
SEG11	1	1	1	0	1	1	1	1	1	1	1	1	1	1	1	1
SEG12	1	1	1	1	0	1	1	1	1	1	1	1	1	1	1	1
SEG13	1	1	1	1	1	0	1	1	1	1	1	1	1	1	1	1
SEG14	1	1	1	1	1	1	0	1	1	1	1	1	1	1	1	1
SEG15	1	1	1	1	1	1	1	0	1	1	1	1	1	1	1	1
SEG16	1	1	1	1	1	1	1	1	0	1	1	1	1	1	1	1
SEG17	1	1	1	1	1	1	1	1	1	0	1	1	1	1	1	1
SEG18	1	1	1	1	1	1	1	1	1	1	0	1	1	1	1	1
SEG19	1	1	1	1	1	1	1	1	1	1	1	0	1	1	1	1
SEG20	1	1	1	1	1	1	1	1	1	1	1	1	0	1	1	1
SEG21	1	1	1	1	1	1	1	1	1	1	1	1	1	0	1	1
SEG22	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	1
SEG23	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0

Fig.13 key strobe signal

**Bit 6 (KEYCHK) : Key check enable control bit**

0 → disable key check function.

1 → enable key check function. SEG8 to SEG23 will stay at low level.

Figure 14 shows the relationship between KEYSKAN, KEYSTROBE , KETCHECK and the segments.

Figure 16 shows the flow of a key scan interrupt trigger.

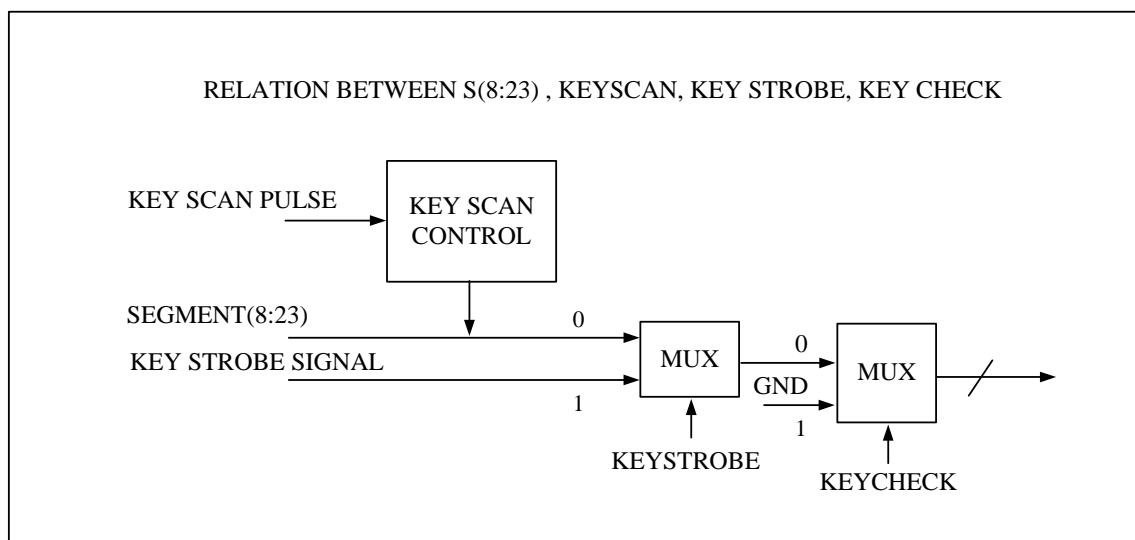


Fig.14 KEYSKAN, KEYSTROBE , KETCHECK and segments.



Bit 7 = 1 : unused

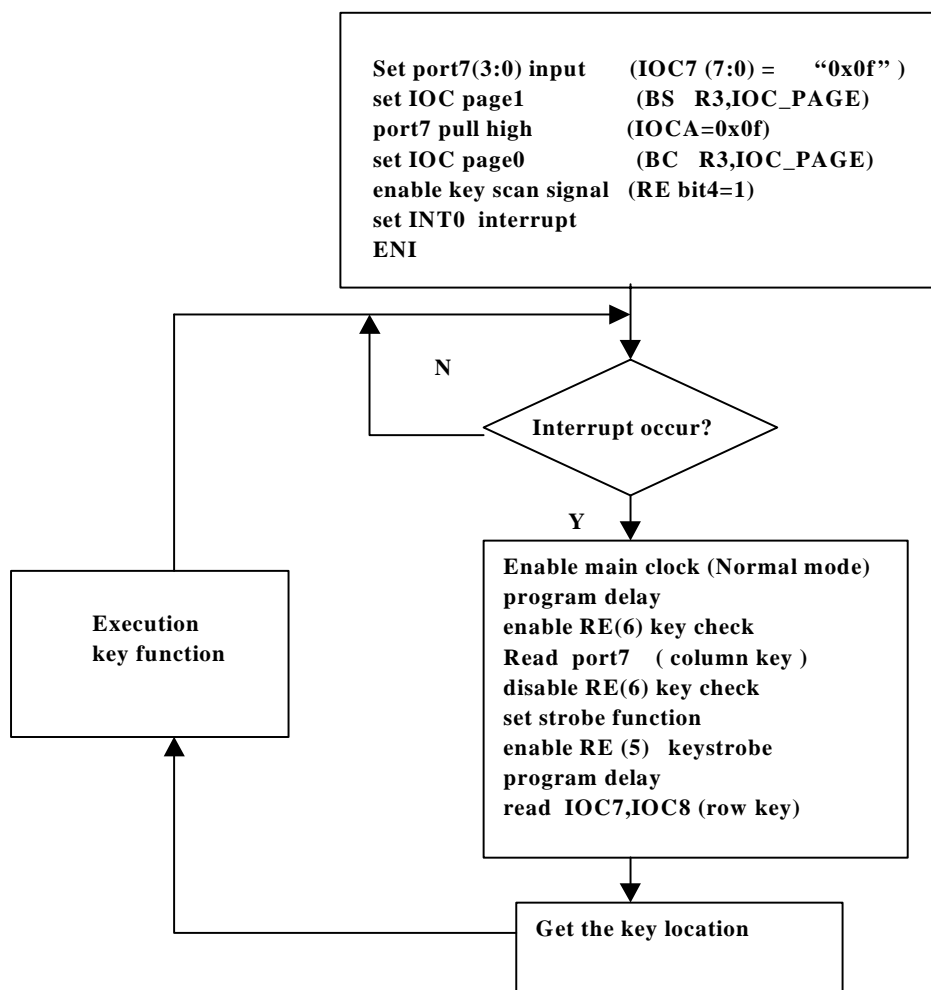


Fig.15 key scan flow by interrupt trigger

### 7.3.15.2 PAGE1 (Data RAM address8 ~ address11)

7	6	5	4	3	2	1	0
		0	0	RAM11	RAMA10	RAMA9	RAMA8

Bit 0 ~ Bit 3 (RAMA8 ~ RAMA11) : Data RAM address (address8 to address11) for reading from RAM.

Bit 4 , Bit 7 = 0 : unused

### 7.3.15.3 RF (Interrupt flags)

7	6	5	4	3	2	1	0
RBF	0	INT2	INT1	INT0	CNT2	CNT1	TCIF

"1" means interrupt request, "0" means non-interrupt

**Bit 0 (TCIF) :** TCC timer overflow interrupt flag

Set when TCC timer overflows.

**Bit 1 (CNT1) :** Counter1 timer overflow interrupt flag

Set when counter1 timer overflows .

**Bit 2 (CNT2) :** Counter2 timer overflow interrupt flag

Set when counter2 timer overflows .

**Bit 3 (INT0) :** External INT0 pin interrupt flag

If PORT70 ,PORT71,PORT72 or PORT73 has a falling edge trigger signal, the CPU will set this bit.

**Bit 4 (INT1) :** External INT1 pin interrupt flag

If PORT74 ,PORT75 or PORT76 has a falling edge trigger signal, the CPU will set this bit.

**Bit 5 (INT2) :** External INT2 pin interrupt flag

If PORT77 has a falling edge or rising edge (controlled by CONT register) trigger signal, the CPU will set this bit.

**Bit 6 = 0 :** unused

**Bit 7 ( RBF) :** Interrupt flag for SPI data complete

If the serial IO 's RBF signal has a rising edge signal (RBF set to "1" when data transfer is complete), the CPU will set this bit.

IOCF is the interrupt mask register that you can read and clear.

The following table lists the trigger edge.

Signal	Trigger	<Note>
TCC	Time out	
COUNTER1	Time out	
COUNTER2	Time out	
INT0	Falling edge	
INT1	Falling edge	
INT2	Falling/Falling&rising edge	Controlled by CONT register
RBF	Rising edge	



### 7.3.16 R10~R3F (General Purpose Register)

7.3.16.1 R10~R3F (Banks 0 ~ 3) : All of them are general purpose registers.

## 7.4 Special Purpose Registers

### 7.4.1 A (Accumulator)

Internal data transfer, or hold instruction operand

It's not an addressable register.

### 7.4.2 CONT (Control Register)

7	6	5	4	3	2	1	0
INT_EDGE	INT	TS	-	PAB	PSR2	PSR1	PSR0

Bit 0 ~ Bit 2 (PSR0 ~ PSR2) : TCC/WDT prescaler bits

PSR2	PSR1	PSR0	TCC rate	WDT rate
0	0	0	1:2	1:1
0	0	1	1:4	1:2
0	1	0	1:8	1:4
0	1	1	1:16	1:8
1	0	0	1:32	1:16
1	0	1	1:64	1:32
1	1	0	1:128	1:64
1	1	1	1:256	1:128

Bit 3(PAB) : Prescaler assignment bit

0/1 → TCC/WDT

Bit 4 : undefined

Bit 5(TS) : TCC signal source

0 → Instruction clock

1 → 16.384kHz

Instruction clock = MCU clock/2, Refer to RA Bit 4 ~ Bit 6 for PLL and Main clock selection. See Fig.16.

**Bit 6 (INT) :** INT enable flag

0 → interrupt masked by DISI or hardware interrupt

1 → interrupt enabled by ENI/RETI instructions

**Bit 7(INT\_EDGE) :** interrupt edge type of P70

0 => P70 's interrupt source is a rising edge signal or falling edge signal.

1 → P70 's interrupt source is a falling edge signal.

CONT register is readable (CONTR) and writable (CONTW).

TCC and WDT :

There is an 8-bit counter available as a prescaler for the TCC or WDT. The prescaler is available for either TCC or WDT at a time.

An 8-bit counter is available for TCC or WDT depending on the status of bit 3 (PAB) of the CONT register.

See the prescaler ratio in the CONT register.

Fig.16 shows the circuit diagram of TCC/WDT.

Both TCC and the prescaler will be cleared by instructions which write to TCC each time.

The prescaler will be cleared by the WDTC and SLEP instructions when set to WDT mode.

The prescaler will not be cleared by the SLEP instructions when set to TCC mode.

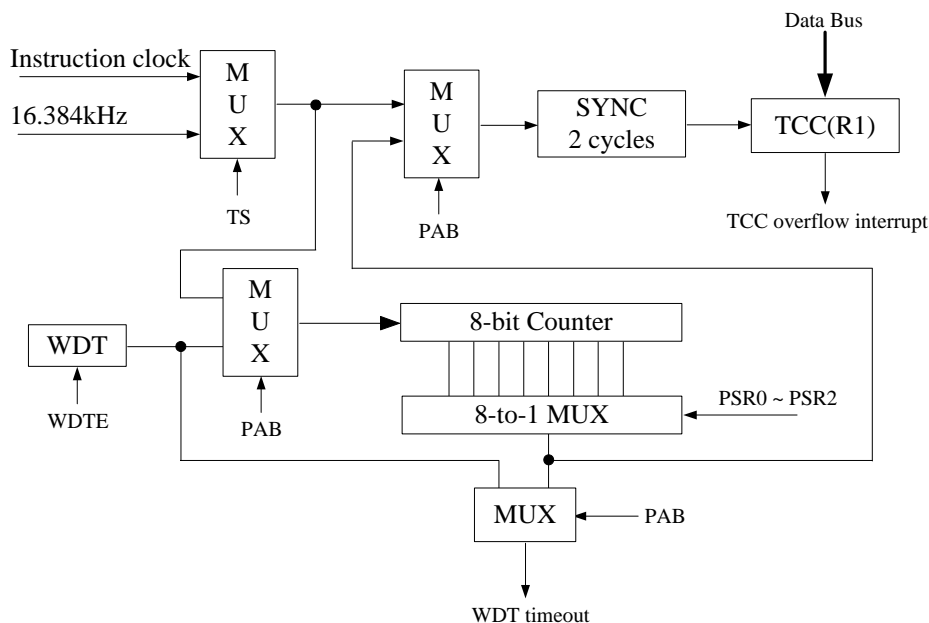


Fig.16 Block diagram of TCC WDT

### 7.4.3 IOC5 (PORT5 I/O control, PORT switch, Key tone, LCD bias)

#### 7.4.3.1 PAGE0 (PORT5 I/O control register, PORT switch)

7	6	5	4	3	2	1	0
IOC57	IOC56	IOC55	0	P9SH	P9SL	P8SH	P8SL

**Bit 0 (P8SL)** : Switch low nibble I/O PORT8 or LCD segment output for the shared pins SEGxx/P8x

0 → select normal P80 ~ P83 for low nibble on PORT8

1 → select SEG64 ~ SEG67 output for LCD SEGMENT output.

**Bit 1 (P8SH)** : Switch high nibble I/O PORT8 or LCD segment output for the shared pins SEGxx/P8x

0 → select normal P84 ~ P87 for high nibble on PORT8

1 → select SEG68 ~ SEG71 output for LCD SEGMENT output.

**Bit 2 (P9SL)** : Switch low nibble I/O PORT9 or LCD segment output for the shared pins SEGxx/P9x

0 → select normal P90 ~ P93 for low nibble on PORT9

1 → select SEG72 ~ SEG75 output for LCD SEGMENT output.

**Bit 3 (P9SH)** : Switch high nibble I/O PORT9 or LCD segment output for the shared pins SEGxx/P9x

0 → select normal P94 ~ P97 for high nibble on PORT9

1 → select SEG76 ~ SEG79 output for LCD SEGMENT output.\*Bit 4 is a general register

**Bit 4 = 0** : unused

**Bit 5 ~ Bit 7 (IOC55 ~ IOC57)** : PORT5 I/O direction control registers.

0 → set the relative I/O pin as output

1 → set the relative I/O pin to high impedance

#### 7.4.3.2 PAGE1 (Key tone control, LCD bias control)

7	6	5	4	3	2	1	0
KT1	KT0	KTS	0	BIAS3	BIAS2	BIAS1	BIAS0

Bit 0 ~ Bit 3 (BIAS0 ~ BIAS3) : LCD operation voltage selection

$$V1 = VDD * (5 - n/15)/5$$

(BIAS3 to BIAS0)	V1 voltage	Example (VDD=5V)
0000	$VDD * (5-0/15)/5$	5V
0001	$VDD * (5-1/15)/5$	4.93V
0010	$VDD * (5-2/15)/5$	4.86V
0011	$VDD * (5-3/15)/5$	4.80V
0100	$VDD * (5-4/15)/5$	4.73V
:	:	:
1101	$VDD * (5-13/15)/5$	4.13V
1110	$VDD * (5-14/15)/5$	4.07V
1111	$VDD * (5-15/15)/5$	4.0V

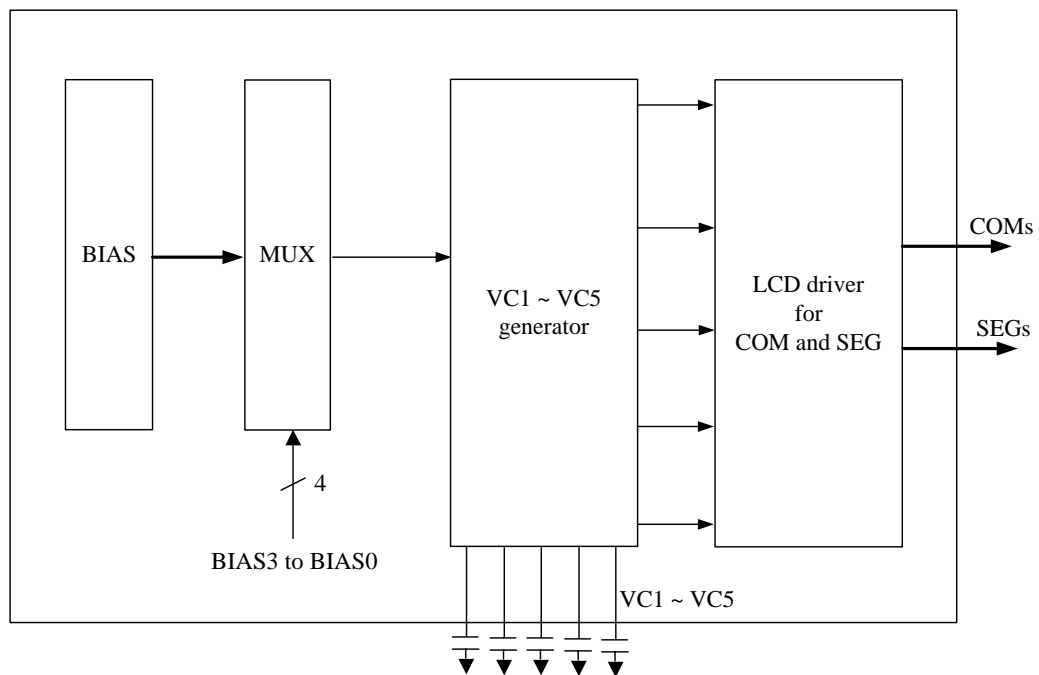


Fig.17. The relation between bias and V1 to V5

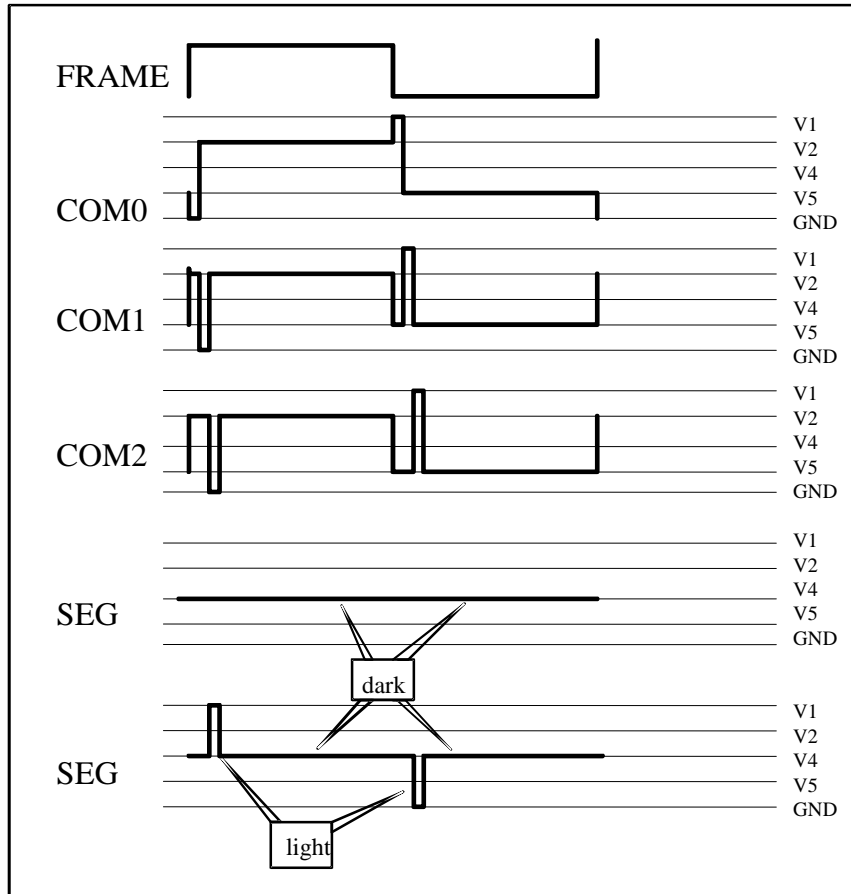


Fig.18a LCD waveform (1/4 bias) for 1/8 duty, 1/9 duty, 1/16 duty

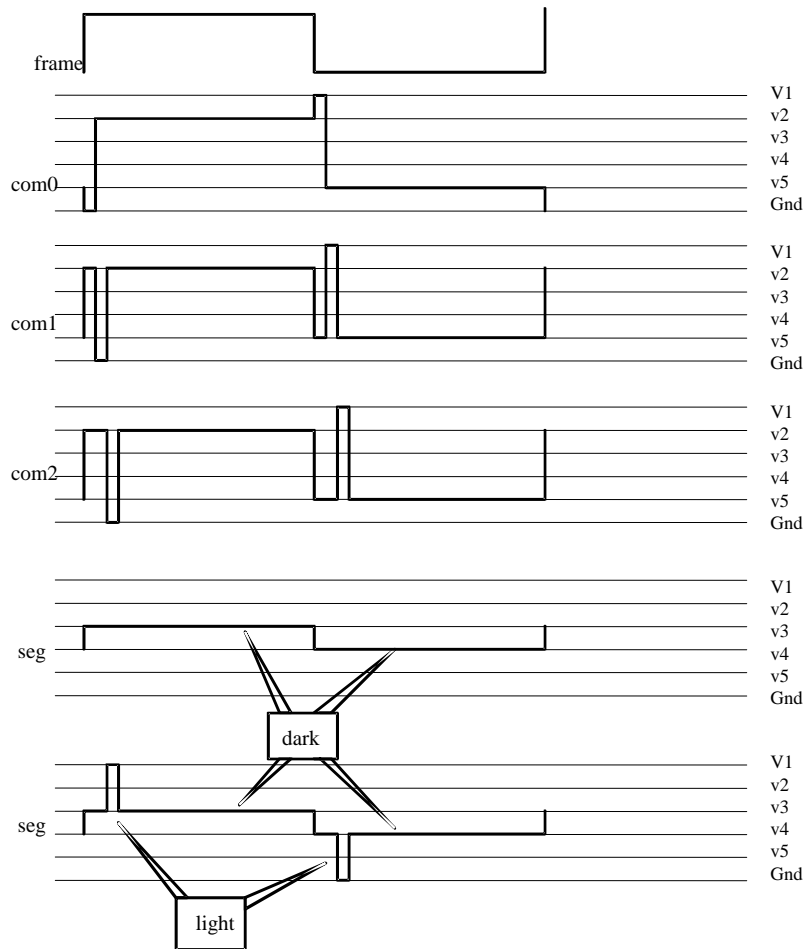


Fig.18b LCD waveform (1/5 bias) for 1/24 duty

**Bit 4 = 0** : unused

**Bit 5 (KTS)** : Key tone output switch

0 → normal on PORT67

1 → key tone output .

**Bit 6 ~ Bit 7 (KT0 ~ KT1)** : Key tone output frequency and its power control

KT1	KT0	Key tone frequency and power
0	0	32.768KHz/32 = 1.024kHz clock and enable
0	1	32.768KHz/16 = 2.048kHz clock and enable
1	0	32.768KHz/8 = 4.096kHz clock and enable
1	1	Power off key tone

### 7.4.4 IOC6 (PORT6 I/O control, PORT switch, LCD driving control)

#### 7.4.4.1 PAGE0 (PORT6 I/O control register)

7	6	5	4	3	2	1	0
IOC67	IOC66	IOC65	IOC64	IOC63	IOC62	IOC61	IOC60

**Bit 0 ~ Bit 7 (IOC60 ~ IOC67) :** PORT6(0~7) I/O direction control register

0 → set the relative I/O pin as output

1 → set the relative I/O pin to high impedance

#### 7.4.4.2 PAGE1

(empty register)

#### 7.4.4.3 PAGE 2 (PORT switch, LCD driving ability control)

7	6	5	4	3	2	1	0
PCSH	PCSL	PBS	LCDDV1	LCDDV0	0	0	0

**Bit 0 ~ Bit 2 = 0 :** unused

**Bit 3 ~ Bit 4 (LCDDV0 ~ LCDDV1) :** LCD driver's driving ability control

LCDDV1	LCDDV0	Driving mode
0	0	Normal mode (ratio = 1)
0	1	Weak mode (ratio = 1/2)
1	0	Strong mode (ratio = 2)
1	1	Maximum mode (ratio = 4)

LCDDV0 ~ LCDDV1 are used to select the driving ability of the LCD driver. The driving ability modes are maximum mode, strong mode, normal mode and weak mode. The maximum mode is 2 times the strong mode, the strong mode is 2 times the weak mode and so on. The larger driving ability selected, the larger output loading of LCD driver output is allowed and the more power is consumed. It depends on the user's application.

**Bit 5 (PBS) :** Switch I/O PORTB or LCD segment output for share pins SEGxx/PBx

0 → select normal PB0 ~ PB7 for PORTB

1 → select SEG48 ~ SEG55 output for LCD SEGMENT output.

**Bit 6 (PCSL) :** Switch low nibble I/O PORTC or LCD segment output for the shared pins SEGxx/PCx



- 0 → select normal PC0 ~ PC3 for low nibble PORTC
- 1 → select SEG56 ~ SEG59 output for LCD SEGMENT output.

**Bit 7 (PCSH)** : Switch high nibble I/O PORTC or LCD segment output for the shared pins SEGxx/PCx

- 0 → select normal PC4 ~ PC7 for high nibble PORTC
- 1 → select SEG60 ~ SEG63 output for LCD SEGMENT output.

### 7.4.5 IO C7 (PORT7 I/O control, Key strobe(8~15))

#### 7.4.5.1 PAGE0 (PORT7 I/O control register)

7	6	5	4	3	2	1	0
IOC77	IOC76	IOC75	IOC74	IOC73	IOC72	IOC71	IOC70

**Bit 0 ~ Bit 7 (IOC70 ~ IOC77)** : PORT7(0~7) I/O direction control register

- 0 → set the relative I/O pin as output
- 1 → set the relative I/O pin to high impedance

#### 7.4.5.2 PAGE1 (Key strobe control register)

7	6	5	4	3	2	1	0
STRB15	STRB14	STRB13	STRB12	STRB11	STRB10	STRB9	STRB8

**Bit 0 ~ Bit 7 (STRB8 ~ STRB15)** : Key strobe control bits

These key strobe control registers correspond to SEGMENT8 through SEGMENT15. Please refer to the description on KEYSTOBE (RE page0).

### 7.4.6 IO C8 (PORT8 I/O control, , Key strobe(16~23))

#### 7.4.6.1 PAGE0 (PORT8 I/O control register)

7	6	5	4	3	2	1	0
IOC87	IOC86	IOC85	IOC84	IOC83	IOC82	IOC81	IOC80

**Bit 0 ~ Bit 7 (IOC80 ~ IOC87) :** PORT8(0~7) I/O direction control register

0 → set the relative I/O pin as output

1 → set the relative I/O pin to high impedance

#### 7.4.6.2 PAGE1 (Key strobe control register)

7	6	5	4	3	2	1	0
STRB23	STRB22	STRB21	STRB20	STRB19	STRB18	STRB17	STRB16

**Bit 0 ~ Bit 7 (STRB16 ~ STRB23) :** Key strobe control bits

These key strobe control registers correspond to SEGMENT16 through SEGMENT23. Please refer to the description on KEYSTOBE (RE page0).

### 7.4.7 PORT9 I/O control)

#### 7.4.7.1 PAGE0 (PORT9 I/O control register)

7	6	5	4	3	2	1	0
IOC97	IOC96	IOC95	IOC94	IOC93	IOC92	IOC91	IOC90

**Bit 0 ~ Bit 7 (IOC90 ~ IOC97) :** PORT9(0~7) I/O direction control register

0 → set the relative I/O pin as output

1 → set the relative I/O pin to high impedance

### 7.4.8 IOCA (CN1's and CN2's clock and scaling, PORT7 pull high control)

#### 7.4.8.1 PAGE0 (Counter1's and Counter2's clock and scale setting)

7	6	5	4	3	2	1	0
CNT2S	C2P2	C2P1	C2P0	CNT1S	C1P2	C1P1	C1P0

**Bit 0 ~ Bit 2 (C1P0 ~ C1P2) :** set the Counter1 scale

C1P2	C1P1	C1P0	COUNTER1
0	0	0	1:2
0	0	1	1:4
0	1	0	1:8
0	1	1	1:16
1	0	0	1:32
1	0	1	1:64
1	1	0	1:128
1	1	1	1:256

**Bit 3 (CNT1S) :** Counter1 clock source

0/1 → 16.384kHz/MCU clock

**Bit 4 ~ Bit 6 (C2P0 ~ C2P2) :** set Counter2 scale

C2P2	C2P1	C2P0	COUNTER2
0	0	0	1:2
0	0	1	1:4
0	1	0	1:8
0	1	1	1:16
1	0	0	1:32
1	0	1	1:64
1	1	0	1:128
1	1	1	1:256

**Bit 7 (CNT2S) :** Counter2 clock source

0/1 → 16.384kHz/MCU clock

#### 7.4.8.2 PAGE1 (PORT7 pull high control register)

7	6	5	4	3	2	1	0
PH77	PH76	PH75	PH74	PH73	PH72	PH71	PH70

**Bit 0 ~ Bit 7 (PH70 ~ PH77) :** PORT7(0~7) pull high control register

0 → disable pull high function

1 → enable pull high function

### 7.4.9 IOCB (PORTB I/O control, PORT6 pull high control)

#### 7.4.9.1 PAGE0 (PORTB I/O control register)

7	6	5	4	3	2	1	0
IOCB7	IOCB6	IOCB5	IOCB4	IOCB3	IOCB2	IOCB1	IOCB0

**Bit 0 ~ Bit 7 (IOCB0 ~ IOCB7) :** PORTB(0~7) I/O direction control register

0 → set the relative I/O pin as output

1 → set the relative I/O pin to high impedance

#### 7.4.9.2 PAGE1 (PORT6 pull high control register)

7	6	5	4	3	2	1	0
PH67	PH66	PH65	PH64	PH63	PH62	PH61	PH60

**Bit 0 ~ Bit 7 (PH60 ~ PH67) :** PORT6(0~7) pull high control register

0 → disable pull high function.

1 → enable pull high function

### 7.4.10 IOCC (PORTC I/O control, TONE1 control)

#### 7.4.10.1 PAGE0 (PORT9 I/O control register)

7	6	5	4	3	2	1	0
IOCC7	IOCC6	IOCC5	IOCC4	IOCC3	IOCC2	IOCC1	IOCC0

**Bit 0 ~ Bit 7 (IOCC0 ~ IOCC7) :** PORTC(0~7) I/O direction control register

0 → set the relative I/O pin as output

1 → set the relative I/O pin to high impedance

#### 7.4.10.2 PAGE1 (TONE1 control register)

7	6	5	4	3	2	1	0
T17	T16	T15	T14	T13	T12	T11	T10

**Bit 0 ~ Bit 7(T10 ~ T17) :** Tone generator1's frequency divider and power control

Applicable in Normal mode.



Clock source = 111957Hz

T17~T10 = '11111111' => Tone generator1 will have 439Hz SIN wave output.

:

T17~T10 = '00000010' => Tone generator1 will have 55978Hz SIN wave output.

T17~T10 = '00000001' => DC bias voltage output

T17~T10 = '00000000' => Power off

The built-in tone generator can generate dialing tone signals for telephone of dialing tone type or just a single tone. In DTMF application, there are two kinds of tones. One is a group of row frequency (TONE1), the other is a group of column frequency (TONE2). Each group has 4 kinds of frequencies that allow you to have up to 16 DTMF frequencies. The tone generator contains a row frequency sine wave generator for generating the DTMF signal which is selected by IOCC and a column frequency sine wave generator for generating the DTMF signal which selected by IOCD. This block can generate a single tone by filling one of these two registers.

If all the values are low, the power of tone generators will be turned off.

		TONE2 (IOCD PAGE1) High group freq.			
		1203.8(0X5D)	1332.8(0X54)	1473.1(0X4C)	1646.4(0X44)
TONE1(IOCC	699.7Hz(0x0A0)	1	2	3	A
PAGE1)	772.1Hz(0x091)	4	5	6	B
Low group	854.6Hz(0x083)	7	8	9	C
freq.	940.8Hz(0x077)	*	0	#	D

Also TONE1 and TONE2 are asynchronous tone generators so that both can be used to generate a Caller ID FSK signal. In FSK generator application, TONE1 or TONE2 can generate 1200Hz Mark bit and 2200Hz Space bit for Bell202 or 1300Hz Mark bit and 2100Hz Space bit for V.23. See the following table.

TONE1(IOCC PAGE1) or TONE2(IOCD PAGE1)	Freq. (Hz)	
0x5D	1203.8	Bell202 FSK Mark bit
0x33	2195.2	Bell202 FSK Space bit
0x56	1301.8	V.23 FSK Mark bit
0x35	2112.4	V.23 FSK Space bit

### 7.4.11 IOCD (Counter1 data, TONE2 control)

#### 7.4.11.1 PAGE0 (Counter1 data buffer)

7	6	5	4	3	2	1	0
CN17	CN16	CN15	CN14	CN13	CN12	CN11	CN10

**Bit 0 ~ Bit 7 (CN10 ~ CN17) :** Counter1's data buffer

User can read from and write do this buffer. Counter1 is an 8-bit up-counter with an 8-bit prescaler that you can preset (or write) and read with IOCD. After an interrupt, it will reload the preset value.

Example: write: IOW 0x0D ; write data at the accumulator to counter1 (preset)

Example: read: IOR 0x0D ;read data from IOCD and write it to the accumulator

#### 7.4.11.2 PAGE1 (TONE2 control register)

7	6	5	4	3	2	1	0
T27	T26	T25	T24	T23	T22	T21	T20

**Bit 0 ~ Bit 7(T20 ~ T27) :** Tone generator 2's frequency divider and power control

Applicable in Normal mode .

Clock source = 111957Hz

T27~T20 = '11111111' => Tone generator2 will have 439Hz SIN wave output.

:

T27~T20 = '00000010' => Tone generator2 will have 55978Hz SIN wave output.

T27~T20 = '00000001' => DC bias voltage output

T27~T20 = '00000000' => Power off

### 7.4.12 IOCE (Counter2 data, Comparator and OP control)

#### 7.4.12.1 PAGE0 (Counter2 data buffer, Comparator control, OP control)

7	6	5	4	3	2	1	0
CN27	CN26	CN25	CN24	CN23	CN22	CN21	CN20

**Bit 0 ~ Bit 7 (CN20 ~ CN27) :** Counter2's data buffer



User can read from and write to this buffer. Counter2 is an 8- bit up-counter with an 8-bit prescaler that you can preset (or write) and read with IOCD. After an interrupt, it will reload the preset value.

Example: write: IOW 0x0D ; write data at the accumulator to counter1 (preset)

Example: read: IOR 0x0D ;read IOCD data and write to the accumulator

#### 7.4.12.2 PAGE1 (Comparator reference voltage type, PORT switch)

7	6	5	4	3	2	1	0
CMPREF	CMPIN3	CMPIN2	CMPIN1	0	0	0	0

**Bit 0 ~ Bit 3 = 0** : unused

**Bit 4 (CMPIN1)** : Switch for controlling PORT63 as IO PORT or a comparator input.

0 → IO PORT63

1 → comparator input

**Bit5 (CMPIN2)** : Switch for controlling PORT64 as IO PORT or a comparator input.

0 → IO PORT64

1 → comparator input

**Bit 6 (CMPIN3)** : Switch for controlling PORT65 as IO PORT or a comparator input.

0 → IO PORT65

1 → comparator input

**Bit 7 (CMPREF)** : Switch for comparator reference voltage type

0 → internal reference voltage (Come from VDD)

1 → external reference voltage

#### 7.4.12.3 PAGE2 (Un-exist register)

IOCE page2 does NOT exist. **Do NOT access this register or another register will be changed.**

#### 7.4.13 IOCF (Interrupt Mask Register)

7	6	5	4	3	2	1	0
RBF	0	INT2	INT1	INT0	CNT2	CNT1	TCIF

**Bit 0 ~ Bit 5,7** are interrupt mask enable bits.

0 → disable interrupt





**Note**

*For case 1, POVD is controlled by CODE OPTION. If you enable POVD, the CPU will reset at 2V or below. Tthe CPU will consume more power(about 15uA) . Therefore the power on reset is talways enabled. It will reset the CPU at about 1.4V and consume about 0.5uA.*

Once the RESET occurs, the following functions are performed.

- The oscillator runs, or will be started.
- The Program Counter (R2) is set to all 0s.
- When power is on, the upper 3 bits of R3 and the upper 2 bits of R4 are cleared.
- The Watchdog timer and prescaler counter are cleared.
- The Watchdog timer is disabled.
- The CONT register is set to 1s.
- The values for the other registers (bit7..bit0) are set as shown in the table below.  
(x = don't care)

A Address	R register Page0	R register Page1	IOC Register Page0	IOC Register page1	IOC Register Page2
3	000xxxxx				
4	00xxxxxx	00000000			
5	xxx00000	xxxxxxx	11100000	00000000	
6	xxxxxxx	xxxxxxx	11111111	-	00000000
7	xxxxxxx	Xxxxxxx	11111111	11111111	
8	xxxxxxx	Xxxxxxx	11111111	11111111	
9	xxxxxxx	x0000000	11111111	-	
A	0000110	Xxxxxxx	00000000	00000000	
B	xxxxxxx	Xxxxxxx	11111111	00000000	
C	xxxxxxx	Xxxxxxx	11111111	00000000	
D	00000000	Xxxxxxx	00000000	00000000	
E	10000000	000xxxx	00000000	00000000	00000000
F	00000000	-	00000000	-	

## 7.7 Wake-up

The controller provides the sleep mode for power saving.

SLEEP mode , RA(7)=0 + "SLEP" instruction .

The controller will turn off the CPU and crystal. You must also turn off the other circuit with power control such as the key tone or PLL control (which contains an enable register),.



One of the following results a wake-up from SLEEP mode

- (1) WDT timeout
- (2) external interrupt
- (3) /RESET pull low

All these cases will reset the controller and run the program at address zero. The result is the same as power on reset. Be sure to enable the WDT timer and the external register for cases (1) and (2) respectively.

## 7.8 Interrupt

RF is the interrupt status register which records the interrupt request in flag bits. IOCF is the interrupt mask register. TCC timer, Counter1 and Counter2 are the internal interrupt sources. P70 ~ P77(INT0 ~ INT1) are external interrupt inputs with external interrupt sources. If interrupts occur at these interrupt sources and the IOCF register is also enabled, then the RF register will generate '1' flag to the corresponding register. Global interrupt is enabled by the ENI instruction and is disabled by the DISI instruction. When one of the interrupts (when enabled) is generated, the next instruction will be fetched from address 008H. Once in the interrupt service routine, the source of the interrupt can be determined by polling the flag bits in the RF register. The interrupt flag bit must be cleared before leaving the interrupt service routine and enabling interrupts to avoid recursive interrupts.

## 7.9 Instruction Set

Instruction set has the following features:

- (1) Every bit of any register can be set, cleared, or tested directly.
- (2) The I/O register can be regarded as a general register. That is, the same instruction can operate on the I/O register.

The symbol "R" represents a register designator which specifies which one of the 64 registers (including operational registers and general purpose registers) is to be utilized by the instruction. Bits 6 and 7 in R4 determine the selected register bank. "b" represents a bit field designator which selects the number of the bit, located in the register "R", affected by the operation. "k" represents an 8 or 10-bit constant or literal value.



INSTRUCTION BINARY	HEX	MNEMONIC	OPERATION	STATUS AFFECTED	Instruction cycle
0 0000 0000 0000	0000	NOP	No Operation	None	1
0 0000 0000 0001	0001	DAA	Decimal Adjust A	C	1
0 0000 0000 0010	0002	CONTW	A → CONT	None	1
0 0000 0000 0011	0003	SLEP	0 → WDT, Stop oscillator	T,P	1
0 0000 0000 0100	0004	WDTC	0 → WDT	T,P	1
0 0000 0000 rrrr	000r	IOW R	A → IOCR	None	1
0 0000 0001 0000	0010	ENI	Enable Interrupt	None	1
0 0000 0001 0001	0011	DISI	Disable Interrupt	None	1
0 0000 0001 0010	0012	RET	[Top of Stack] → PC	None	2
0 0000 0001 0011	0013	RETI	[Top of Stack] → PC Enable Interrupt	None	2
0 0000 0001 0100	0014	CONTR	CONT → A	None	1
0 0000 0001 rrrr	001r	IOR R	IOCR → A	None	1
0 0000 0010 0000	0020	TBL	R2+A → R2 bits 9,10 do not clear	Z,C,DC	2
0 0000 01rr rrrr	00rr	MOV R,A	A → R	None	1
0 0000 1000 0000	0080	CLRA	0 → A	Z	1
0 0000 11rr rrrr	00rr	CLR R	0 → R	Z	1
0 0001 00rr rrrr	01rr	SUB A,R	R-A → A	Z,C,DC	1
0 0001 01rr rrrr	01rr	SUB R,A	R-A → R	Z,C,DC	1
0 0001 10rr rrrr	01rr	DECA R	R-1 → A	Z	1
0 0001 11rr rrrr	01rr	DEC R	R-1 → R	Z	1
0 0010 00rr rrrr	02rr	OR A,R	A ∨ R → A	Z	1
0 0010 01rr rrrr	02rr	OR R,A	A ∨ R → R	Z	1
0 0010 10rr rrrr	02rr	AND A,R	A & R → A	Z	1
0 0010 11rr rrrr	02rr	AND R,A	A & R → R	Z	1
0 0011 00rr rrrr	03rr	XOR A,R	A ⊕ R → A	Z	1
0 0011 01rr rrrr	03rr	XOR R,A	A ⊕ R → R	Z	1
0 0011 10rr rrrr	03rr	ADD A,R	A + R → A	Z,C,DC	1
0 0011 11rr rrrr	03rr	ADD R,A	A + R → R	Z,C,DC	1
0 0100 00rr rrrr	04rr	MOV A,R	R → A	Z	1
0 0100 01rr rrrr	04rr	MOV R,R	R → R	Z	1
0 0100 10rr rrrr	04rr	COMA R	/R → A	Z	1
0 0100 11rr rrrr	04rr	COM R	/R → R	Z	1
0 0101 00rr rrrr	05rr	INCA R	R+1 → A	Z	1
0 0101 01rr rrrr	05rr	INC R	R+1 → R	Z	1
0 0101 10rr rrrr	05rr	DJZA R	R-1 → A, skip if zero	None	2 if skip
0 0101 11rr rrrr	05rr	DJZ R	R-1 → R, skip if zero	None	2 if skip
0 0110 00rr rrrr	06rr	RRCA R	R(n) → A(n-1) R(0) → C, C → A(7)	C	1
0 0110 01rr rrrr	06rr	RRC R	R(n) → R(n-1) R(0) → C, C → R(7)	C	1
0 0110 10rr rrrr	06rr	RLCA R	R(n) → A(n+1) R(7) → C, C → A(0)	C	1
0 0110 11rr rrrr	06rr	RLC R	R(n) → R(n+1) R(7) → C, C → R(0)	C	1
0 0111 00rr rrrr	07rr	SWAPA R	R(0-3) → A(4-7) R(4-7) → A(0-3)	None	1
0 0111 01rr rrrr	07rr	SWAP R	R(0-3) ↔ R(4-7)	None	1
0 0111 10rr rrrr	07rr	JZA R	R+1 → A, skip if zero	None	2 if skip

INSTRUCTION BINARY	HEX	MNEMONIC	OPERATION	STATUS AFFECTED	Instruction cycle
0 0111 11rr rrrr	07rr	JZ R	R+1 → R, skip if zero	None	2 if skip
0 100b brrr rrrr	0xxx	BC R,b	0 → R(b)	None	1
0 101b brrr rrrr	0xxx	BS R,b	1 → R(b)	None	1
0 110b brrr rrrr	0xxx	JBC R,b	if R(b)=0, skip	None	2 if skip
0 111b brrr rrrr	0xxx	JBS R,b	if R(b)=1, skip	None	2 if skip
1 00kk kkkk kkkk	1kkk	CALL k	PC+1 → [SP] (Page, k) → PC	None	2
1 01kk kkkk kkkk	1kkk	JMP k	(Page, k) → PC	None	2
1 1000 kkkk kkkk	18kk	MOV A,k	k → A	None	1
1 1001 kkkk kkkk	19kk	OR A,k	A ∨ k → A	Z	1
1 1010 kkkk kkkk	1Akk	AND A,k	A & k → A	Z	1
1 1011 kkkk kkkk	1Bkk	XOR A,k	A ⊕ k → A	Z	1
1 1100 kkkk kkkk	1Ckk	RETL k	k → A, [Top of Stack] → PC	None	2
1 1101 kkkk kkkk	1Dkk	SUB A,k	k-A → A	Z,C,DC	1
1 1110 0000 0001	1E01	INT	PC+1 → [SP] 001H → PC	None	1
1 1110 100k kkkk	1E8k	PAGE k	K->R5(4:0)	None	1
1 1111 kkkk kkkk	1Fkk	ADD A,k	k+A → A	Z,C,DC	1

## 7.10 CODE Option Register

The controller has one CODE option register which is not part of the normal program memory. The option bits cannot be accessed during normal program execution.

7	6	5	4	3	2	1	0
							/POVD

**Bit 0 (/POVD)** : Power on voltage detector, 0/1 => enable/disable

/POVD	2.2V /POVD reset	2.2V power on reset	sleep mode current
1	No	Yes (2.2V)	1uA
0	Yes (2.2V)	No	15uA

**Bit 1 ~ Bit 7** : unused.

## 8 Absolute Operation Maximum Ratings

RATING	SYMBOL	VALUE	UNIT
DC SUPPLY VOLTAGE	Vdd	-0.3 To 6	V
INPUT VOLTAGE	Vin	-0.5 TO Vdd +0.5	V
OPERATING TEMPERATURE RANGE	Ta	0 TO 70	°C

## 9 DC Electrical Characteristic

(Operation current consumption for Analog circuit under VDD=5V VSS=0V)

Symbol	Parameter	Condition	Min	Typ	Max	Unit
I_CMP	Operation current for comparator	VDD=5V, PT power on		0.17		mA

(Ta=25°C, VDD=5V±5%, VSS=0V)

Symbol	Parameter	Condition	Min	Typ	Max	Unit
IIL1	Input Leakage Current for input pins	VIN = VDD, VSS			±1	μA
IIL2	Input Leakage Current for bi-directional pins	VIN = VDD, VSS			±1	μA
VIH	Input High Voltage		2.5			V
VIL	Input Low Voltage				0.8	V
VIHT	Input High Threshold Voltage	/RESET, TCC, RDET1	2.0			V
VILT	Input Low Threshold Voltage	/RESET, TCC, RDET1			0.8	V
VIHX	Clock Input High Voltage	OSCI	3.5			V
VILX	Clock Input Low Voltage	OSCI			1.5	V
VOH1	Output High Voltage (port5,8,9,B,C)	IOH = -5mA	2.4			V
	(port6,7)	IOH = -8mA	2.4			V
VOL1	Output Low Voltage (port5,8,9,B,C)	IOL = 5mA			0.4	V
	(port6,7)	IOL = 8mA			0.4	V
IPH	Pull-high current	Pull-high active input pin at VSS		-10	-15	μA
ISB1	Power down current (SLEEP mode)	All input and I/O pin at VDD, output pin floating, WDT disabled		1	4	μA
ISB2	Low clock current (GREEN mode)	CLK=32.768KHz, All analog circuit disable, All input and I/O pin at VDD, output pin floating, WDT disabled, LCD enabled		50	80	μA



Symbol	Parameter	Condition	Min	Typ	Max	Unit
ICC	Operating supply current (NORMAL mode)	/RESET=High, PLL enable CLK=3.5826MHz, output pin floating, LCD enabled, all analog circuit disabled.		1.3	1.8	mA

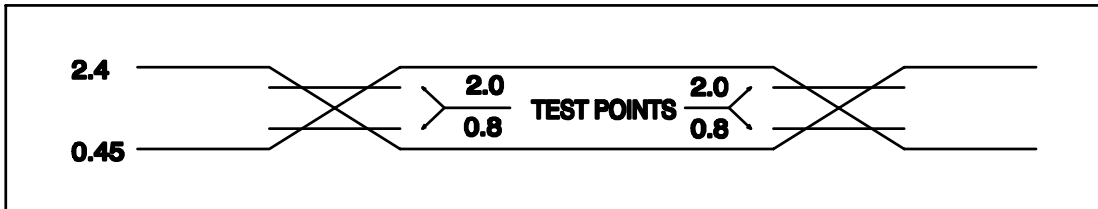
## 10 AC Electrical Characteristic

(Ta=25°C, VDD=5V, VSS=0V)

Symbol	Parameter	Condition	Min	Typ	Max	Unit
Dclk	Input CLK duty cycle		45	50	55	%
Tins	Instruction cycle time	32.768kHz 3.5826MHz		60 550		us ns
Tdrh	Device delay time			16		ms
Ttcc	TCC input period	<Note 1>	(Tins +20) /N			ns
Twtd	Watchdog timer period	Ta = 25°C		16		ms

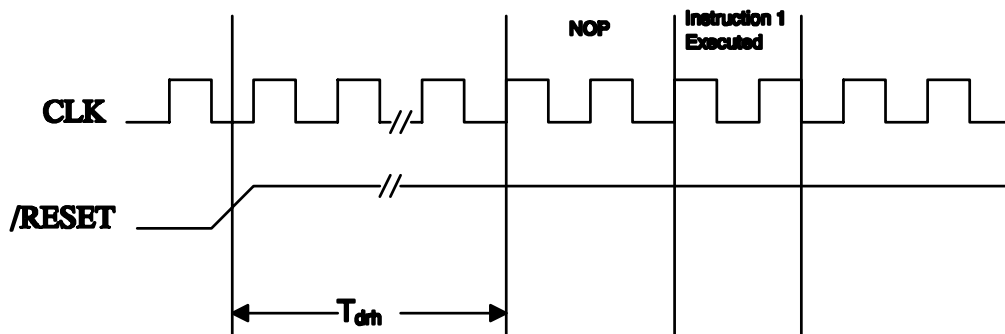
## 11 Timing Diagrams

### AC Test Input/Output Waveform



**AC Testing:** Input are driven at 2.4V for logic "1", and 0.45V for logic "0". Timing measurements are made at 2.0V for logic "1", and 0.8V for logic "0".

### RESET Timing



### TCC Input Timing

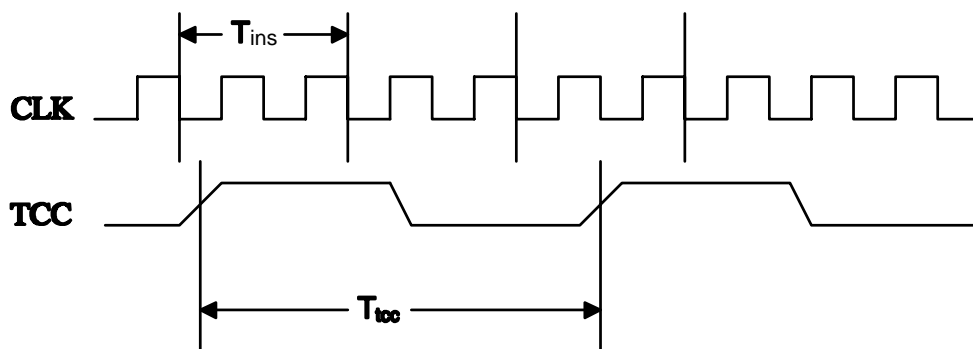


Fig.20 timing



## Appendix

### A. Application Note

1. ROM, OTP, ICE

ROM	OTP	ICE
EM78870	EM78P870	EM78808 ICE

2. Main Function Difference

	EM78870	EM78P870
RAM	2.5K x 8	4K x 8

3. While switching the main clock (whether from high frequency to low frequency or vise versa), adding 6 instructions of delay (NOP) is required.
4. Please clear IOCE page2 bit7 to 0 or the result of the comparator will be inaccurate.
5. Please do not directly change the MCU operation mode from normal mode to sleep mode. Before change it to idle or sleep mode, you must first set MCU to green mode.
6. Please always keep RA page0 bit7 = 0 or an unexpected error may result!!
7. RE page1 Bit6~Bit7 are un-defined registers. These two bits are undefined and their values will vary. When performing a calculation, do NOT include these two bits.

## B. Function control list

- SPI
  - SPI control → R4 page1 bit0~bit7
  - SPI data buffer → R5 page1 bit0~bit7
  
- Data RAM access
  - Data buffer → RC page1
  - Address buffer 0~7 → RD page1
  - Address buffer 8~11 → RE page1 bit0~bit3
  
- LCD driver
  - LCD RAM address 0~7 → RA page1
  - LCD RAM address 8 → R9 page1 bit7
  - LCD RAM data buffer → RB page1
  - LCD mode → RE page0 bit0~bit3
  - SEG pin switch → IOC5 page0 bit0~bit3 ; IOC6 page2 bit5~bit7
  - LCD bias → IOC5 page1 bit0~bit3
  - LCD driver control → IOC6 page2 bit3~bit4
  
- Comparator
  - Comparator control → RD page0 ; IOCE page1
  
- Key Scan
  - Key Scan → RE page0 bit4
  - Key Strobe → RE page0 bit5
  - Key Check → RE page0 bit6
  - Key Strobe data → IOC7 page1
  - Key Strobe data → IOC8 page1
  
- Dual Tone Generator
  - Tone1 control → IOCC page1

- Tone2 control → IOCD page1

## C. Application Circuit

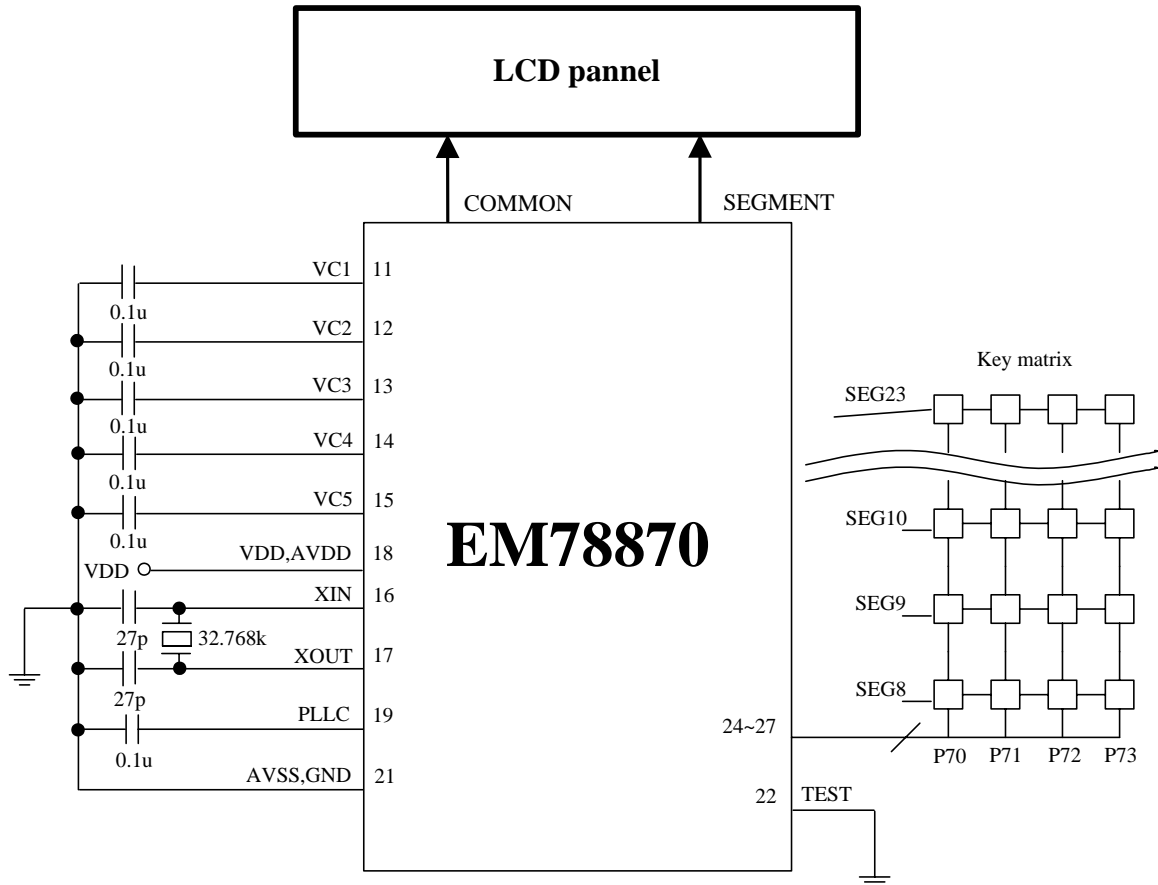


Fig.21 Application circuit

