

Intel® 915GME



Active Heat Sink



Passive Heat Sink

FEATURES

- Intel® 915GME based COM Express module supports high bandwidth serial type I/O interfaces, such as PCI Express, SDVO & SATA
- Plug-n-run with the carrier boards and save time to market
- Accept both socket type and BGA type Pentium[®] M and Celeron[®] M processors for low power or fan-less applications
- Maximum 1GB DDR2 memory
- Equipped with single PCI Express x1 interface based Gigabit Ethernet that could change to Fast Ethernet by project

GENERAL	
Processor	CPU & Package: Intel® Pentium® M or Celeron® M processor in mFCPGA package FSB: 533/400MHz
Chipset/Core Logic	Intel® 915GME and ICH6
System Memory	Up to 1GB DDR2 533/400 SDRAM on one 200-pin DIMM socket
BIOS	Award BIOS
Storage Devices	EIDE: Support one EIDE channel with Ultra DMA 100/66/33 SATA: Support four SATA 150 drives
Solid State Disk	N/A
Watchdog Timer	N/A
Expansion Interface	 One PCI Express x16, multiplexed with SDVO interface Three PCI Express x1 Four PCI devices LPC interface High definition audio interface
Hardware Monitoring	CPU temperature
Dimension	Dimension : 125(L) x 95(W) mm; 4.9"(L) x 3.7" (W)
Environment	Operating Temperature: 0 to 60°C Storage Temperature: -20 to 80°C Relative Humidity: 5% to 90%, non-condensing

ORDERING GUIDE

PCOM-B210VG Intel Pentium® M or Celeron® M processor based Type II COM Express module with DDR2 SDRAM, VGA, Gigabit Ethernet and USB
Active Heat Sink Heat sink for both PCOM-210/211 with socket type processor
Passive Heat Sink Heat sink for both PCOM-210/211 with low power consumption on-board processor

1/0	
MIO	N/A
IrDA	N/A
Ethernet	One Gigabit Ethernet (Intel® PC82573L)
Audio	N/A
USB	USB 2.0 x 8
Keyboard & Mouse	N/A

DISPLAY	
Graphic Controller	Intel® 915GME integrated Intel® Graphics Media Accelerator 900 (Intel® GMA 900)
Graphic Memory	Dynamic share system memory up to 224MB (Intel® DVMT 3.0) or static share system memory up to 128MB
Display Interface	- Support CRT and LVDS display interfaces - CRT display resolution up to 2048x1536 @ 85Hz refresh